Periyar University Salem – 636 011

BCA Computer Applications Regulations and Syllabus - CBCS Pattern (2008 – 2009 and thereafter)

REGULATIONS FOR BCA (COMPUTER APPLICATIONS) DEGREE COURSE with Semester System

(Effective from the academic year 2008-2009)

REGULATIONS

1. ELIGIBILITY FOR ADMISSION

A candidate who has passed in Higher Secondary Examination with Mathematics or Business Mathematics or Computer Science or Statistics (Academic stream or Vocational stream) as one of the subject under Higher Secondary Board of Examination, Tamilnadu as per norms set by the Government of Tamilnadu or an Examination accepted as equivalent thereto by the syndicate, subject to such conditions as may be prescribed thereto are permitted to appear and qualify for the **Bachelor of Computer Application degree examination** of this university after a course of study of three academic years.

2. DURATION OF THE COURSE

The course shall extend over a period of three years comprising of six semesters with two semesters in one academic year. There shall not be less than 90 working days for each semester. Examination shall be conducted at the end of every semester for the respective subjects.

3. COURSE OF STUDY

The course of study shall comprise instruction in the following subjects according to the syllabus and books prescribed from time to time. The syllabus for various subjects shall be clearly demarcated into five viable units in each paper/subject. Part -I, Part-II, Part – III and Part – IV subjects are as prescribed in the scheme of examination.

2

4. EXAMINATIONS

The theory examination shall be three hours duration to each paper at the end of each semester. The candidate failing in any subject(s) will be permitted to appear for each failed subject(s) in the subsequent examination. The practical examinations for UG course should be conducted at the end of the even semester.

4.(a) Submission of record note books for practical examinations

Candidates appearing for practical examinations should submit bonafide Record Note Books prescribed for practical examinations, otherwise the candidates will not be permitted to appear for the practical examinations. However, in genuine cases where the students, who could not submit the record note books, they may be permitted to appear for the practical examinations, provided the concerned Head of the department from the institution of the candidate certified that the candidate has performed the experiments prescribed for the course. For such candidates who do not submit Record Books, zero (0) marks will be awarded for record note books.

5. Revision of Regulations and Curriculum

The University may revise /amend/ change the Regulations and Scheme of Examinations, if found necessary.

6(a). Passing Minimum – Theory

The candidate shall be declared to have passed the examination if the candidate secure not less than 40 marks out of 100 (CIA – 10 marks out of 25 and EA – 30 marks out of 75) in the University examination in each theory paper.

6(b). Passing Minimum – Practical

The candidate shall be declared to have passed the examination if the candidate secure not less than 40 marks put together out of 100 (CIA – 16 marks out of 40 and EA – 24 marks out of 60) in the University examination in each practical paper.

7. Question Paper Pattern for B.Sc.(CS/B.Sc.(IS))/BCA Courses

7.1(a). THEORY - Question Paper Pattern [EA] (Total Marks: 75)

$PART - A (10 \times 2 = 20 \text{ Marks})$

(Answer ALL questions), (Two questions from each unit)

$PART - B (5 \times 5 = 25 Marks)$

(Answer ALL questions) & (One question from each unit with Internal Choice)

$PART - C (3 \times 10 = 30 Marks)$

(Answer ANY THREE questions) & (Open Choice – 3 out of 5 questions)

7.1(b). THEORY - Internal Marks Distribution[CIA] (Total Marks: 25)

Attendance :5 Marks
 Assignment :5 Marks
 Internal Examinations :15 Marks

7.2(a). PRACTICAL – Marks Distribution & Question paper Pattern (Max. Marks: 100)

[External [EA]: 60 Marks & Internal [CIA]: 40 Marks]

PRACTICAL - External Marks Distribution (Total Marks: 60)

For each practical question the marks should be awarded as follows (External):

i) Algorithm / Flowchart - 20%

ii) Writing the program in the main answer book - 30%

iii) Test and debug the program - 30%

iv) Printing the correct output - 20%

(Marks may be proportionately reduced for the errors committed in each of the above)

PRACTICAL - Internal Marks Distribution (Total Marks: 40)

Record : 15 Marks
 Internal Practical examinations : 25 Marks

PRACTICAL Question Paper Pattern

Practical – I

One question from COBOL (either or type)
AND
One question from C (either or type)

Practical – II

One question from C++ (either or type)
AND
One question from ORACLE (either or type)

Practical – III

1 out of 2 question from Network Programming using JAVA

Practical – IV

One question from Visual Programming Exercise (either or type)

AND

One question from Web Designing Exercise (either or type)

8. Commencement of this Regulation:

These regulations shall take effect from the academic year 2008-09, i.e, for students who are to be admitted to the first year of the course during the academic year 2008-09 and thereafter.

PERIYAR UNIVERSITY, SALEM -636 011.

B.CA., Computer Applications Scheme of Examination for the Academic Year 2008-09 and thereafter

SEMESTER - I

Sem	Part	Subject	Subject	Hr	s.	Credit	it Marks			
		Code		Lect.	Lab		CIA	EA	Total	
	I		Tamil - I	6	-	3	25	75	100	
	II		English – I	6	-	3	25	75	100	
			Digital Computer fundamentals and COBOL	6	-	4	25	75	100	
ı	Ш		Practical - I (Programming in COBOL & C)	-	3	-	-	1	-	
			Allied I : Paper – I	6	-	4	25	75	100	
	IV		Env. Studies	1	ı	-	-	ı	-	
	IV		Value Education	2	-	2	25	75	100	
			Total	27	3	16	125	375	500	

SEMESTER - II

Sem	Dort	Subject	Subject	Hr	s.	Credit		Mar	ks
Sem	Code		Subject	Lect.	Lab	Credit	CIA	EA	Total
	I		Tamil - II	6	-	3	25	75	100
	II		English – II	6	-	3	25	75	100
			Programming in C	4	-	4	25	75	100
	Ш		Practical - I (Programming in COBOL & C)	-	3	3	40	60	100
II			Allied I : Paper – II	4	-	3	25	75	100
			Allied I : Paper – III	4	-	3	25	75	100
	IV		SBEC – I	1 1 2	2	25	75	100	
	1 7		Env. Studies	1	-	2	25	75	100
			Total	26	4	23	215	585	800

SEMESTER – III

C	Dowt	Subject Code	Cubicat	Hr	s.	Cuadit		Mai	ks
Sem	Part	Code	Subject	Lect.	Lab	Credit	CIA	EΑ	Total
			Data Structures and Algorithms	5	-	4	25	75	100
			Programming in C++	5	-	4	25	75	100
			Systems Analysis and Design	4	- 4	4	25	75	100
	III		Computer Hardware	4	-	4	25	75	100
Ш			Practical - II (C++ and ORACLE)	-	3	-	25	-	-
			Allied II : Paper – I	5	-	4	25	75	100
			Allied II: Practical Lab - I		2	-			
	IV		Tamil/ Advanced Tamil (OR) Non –Major elective – I NMEC – I	2	-	2	25	75	100
			Total	25	5	22	150	450	600

SEMESTER – IV

Sem	Dart	Subject	Subject	Hr	s.	Credit	Marks		
Sem	rait	Code	Subject	Lect.	Lab	Credit	CIA	EA	Total
			Relational Database Management Systems	5	-	4	25	75	100
			Client / Server Technology	5	-	4	25	75	100
	III		Operating Systems	5	-	4	25	75	100
	""		Practical - II (C++ and ORACLE)	-	4	3 4	40	60	100
IV			Allied II: Paper – II	5	-	4	25	75	100
			Allied II: Practical Lab - I	-	2	2	40	60	100
			SBEC - II	1	1	2	25	75	100
	IV		Tamil/ Advanced Tamil (OR) Non –Major elective – I NMEC	2	-	2	25	75	100
			Total	23	7	25	230	570	800

SEMESTER - V

Sem	Part	Subject	Subject	Hr	s.	Credit		Mar	ks
		Code	-	Lect.	Lab		CIA	EA	Total
			Programming in Java	4	-	4	25	75	100
			Computer Networks and Security	4	1	4	25	75	100
	Ш		Artificial Intelligence and Expert systems	4	ı	4	25	75	100
			Software Project Management	4	-	4	25	75	100
V			Elective – I	5	-	4	25	75	100
			Practical - III (Network Programming using JAVA)	-	5	-	-	-	-
	11.7		SBEC - III	1	1	2	25	75	100
	IV		SBEC - IV	2	-	2	25	75	100
			Total	24	6	24	175	525	700

SEMESTER - VI

Sem	Part	Subject	Subject	Hr	s.	Credit	Marks		
		Code		Lect.	Lab		CIA	EA	Total
			Visual Programming	4	ı	4	25	75	100
			Web Technology	4	-	4	25	75	100
			Data Mining and Warehousing	4	-	4	25	75	100
			Elective – II	5	-	4	25	75	100
			Elective – III	5	-	3	25	75	100
VI	III		Practical - III (Network Programming using JAVA)	-	-	3	40	60	100
			Practical - IV (Visual Programming and Web Design)	-	4	3	40	60	100
			SBEC - V	1	1	2	25	75	100
			SBEC – VI	1	1	2	25	75	100
			Extn. Act.	-	-	1			
			Total	24	6	30	255	645	900

ELECTIVE SUBJECTS

Elective – I

Sem.	Part	Sub.Code	Subject
			Multimedia Systems
V	III		Software Engineering
			Mobile Computing

Elective – II

Sem.	Part	Sub. Code	Subjects
			Management Information System
VI	III		Compiler Design
			Computer Graphics

Elective – III

Sem.	Part	Sub. Code	Subjects
			Software Testing
VI	III		E-Commerce
			Embedded System

Extra Disciplinary Subjects offered by the Department of Computer Science/Applications - Non Major Elective Course - (NMEC).

The department can offer any one of the subjects to the other major subject students in each semester.

Semester 3

- 1. Fundamentals of Information Technology
- 2. Basics of Computers and Office Automation

Semester 4

- 1. Introduction to Object Oriented Programming Language C++
- 2. HTML and Web Design

SBEC - Skill Based Elective Courses*

		Sub.	Subject	Hr	s.		Marks			
Part	Sem.	Code		Lect.		Credit	CIA	EA	Total	
	II		SBEC – 1 : Office Automation	1	1	2	25	75	100	
	IV		SBEC – II: DTP Packages	1	1	2	25	75	100	
	V		SBEC – III : Multimedia Package	1	1	2	25	75	100	
IV	V		SBEC - IV : Soft Skills	2	-	2	25	75	100	
	VI		SBEC - V : HTML and Web Design	1	1	2	25	75	100	
	VI		SBEC-VI: Web Programming (Java script and VB script)	1	1	2	25	75	100	

^{*} Theory examinations only

Non Major Elective Course – (NMEC) Extra Disciplinary Subjects offered by the Department of Computer Science/Applications

The department can offer any one of the subjects to the other major subject students in each semester.

		Sub.		Lect.		Marks			
Part	Sem.	Code	Subject	Hrs	Credit	CIA	EA	Total	
			NMEC I: Fundamentals of Information Technology	2	2	25	75	100	
IV	III		NMEC I: Basics of Computers and Office Automation	2	2	25	75	100	
IV	IV		NMEC II: Introduction to Object Oriented Programming Language C++	2	2	25	75	100	
	. •		NMEC II: HTML and Web Design	2	2	25	75	100	

ALLIED PAPERS

I - YEAR (Allied – I: Mathematics-First Option)

Part	Semester	Subject	Hrs	S.	Credit		Mar	ks
			Lect.	Lect. Lab		CIA	EΑ	Total
		Allied I : Paper – I: Algebra and Differential Calculus	6	-	4	25	75	100
III	II	Allied I : Paper – II: Integral Calculus, Fourier series and Vector calculus	4	-	3	25	75	100
		Allied I : Paper – III : Differential Equations and Laplace Transforms	4	_	3	25	75	100

I -YEAR (Allied – I: Mathematics-Second Option)

		Subject	Hrs.		Credit	I	Marl	ks
Part	Semester		Lect.	Lab		CIA	EA	Total
		Allied I : Paper – I: Discrete Mathematics	6	-	4	25	75	100
Ш		Allied I : Paper – II: Numerical Methods	4	-	3	25	75	100
		Allied I : Paper – III : Graph Theory	4	-	3	25	75	100

I -Year / II- Year (Allied - I / II: Statistics - Third Option)

Part	Semester	Subject	Hrs.		Credit	Marks		
	Comocion		Lect.	Lab		CIA	EΑ	Total
		Allied I : Paper – I: Allied Statistics –I	6	-	4	25	75	100
III	II / IV	Allied I : Paper – II: Allied Statistics –II	4	-	3	25	75	100
	II / IV	Allied I : Paper – III : Allied Statistics -III	4	-	3	40	60	100

II - YEAR (Allied - II: COMMERCE - FIRST Option)

		Hrs. Mark				ks		
Part	SEMESTER	Subject	Lect.	Lab	Credit	CIA	EA	Total
		Allied II : Paper – I: Principles of Accounting	5	ı	4	25	75	100
Ш	IV	Allied II : Paper – II: Cost and Management Accounting	5	1	4	25	75	100
		Allied II : Practical Lab -1: Allied Commerce Practical	-	2	2	40	60	100

II - YEAR (Allied - II: ELECTRONICS - SECOND Option)

		Hrs.		s.	•	Marks		
Part	SEMESTER	Subject	Lect.	Lab	Credit	CIA	EA	Total
	III	Allied II: Paper – I: Applied Electronics-I	5	1	4	25	75	100
III	IV	Allied II: Paper – II: Applied Electronics-II	5	-	4	25	75	100
	III & IV	Allied II: Practical Lab -1: Allied Electronics Lab –I	-	2	2	40	60	100

II - YEAR (Allied – II: PHYSICS - Third Option)

		,	Hrs.		,	Marks		
Part	SEMESTER	Subject	Lect.	Lab	Credit	CIA	EΑ	Total
		Allied II : Paper – I: Allied Physics – I	5	-	4	25	75	100
III	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	Allied II : Paper – II: Allied Physics – II	5	1	4	25	75	100
		Allied II:Practical Lab -1 Allied Physics Practical	-	2	2	40	60	100

2000 00 0	DIGITAL COMPUTER	BCA Computer
2008-09 Onwards		Applications
I Semester	FUNDAMENTALS AND COPOL	Core: Theory
	AND COBOL	Credit: 4

Subject Description: This course presents the fundamental of digital Computers, and COBOL language

Goal: To enable the students to learn the basic functions of computers, logic gates and concepts of programming in COBOL fundamentals.

Objectives: On successful completion of the course the students should have:

- Understood Number system, Logic Gates, and Boolean algebra.
- Understood the Programming in COBOL language.

CONTENTS

Unit – I:

Introduction to Computers: Introduction – Types of Computers – Characteristics of Computers – Five generations of modern Computers- Classifications of digital computer system: Introduction – Microcomputers – Personal Computers – Workstations – Portable Computers – Minicomputers – Mainframes – Supercomputers – Network Computers.

Number system: Introduction – Decimal, Binary, Octal, Hexadecimal number system - conversion of one to another number systems – Complements number systems – Signed and Unsigned number representation – Fixed point representation of numbers, Floating – point representation of numbers – Binary Coded Decimal – Gray Code – Excess -3 Code – ASCII Code – EBCDIC Code.

Unit – II:

Boolean Algebra and Gate Networks: Fundamentals concepts of Boolean Algebra – Logical Multiplication AND Gates, OR Gates, and Inverters – Evaluation of logical Expressions – Basic Law of Boolean Algebra – Simplification of expressions – De Morgan's theorems – **Basic Duality of Boolean Algebra** - Derivation of a Boolean Expression – Interconnecting

Gates – Sum of products (SOP) and Products of sums (POS) – Derivation of products of sums expressions – Derivation of three Input variable expression – NAND gates and NOR gates. The K-Map method for simplifying expressions – Don't cares.

Anatomy of a Digital computer: Functions and Components of a Computer – Central Processing Unit – Control Unit – Arithmetic Logic Unit – Memory – Register Addresses – Memory Units: Types of main memory. Input Devices: Keyboard – Mouse – OCR – OMR – Touch Screen. Output Devices: Printer – Plotter – Auxiliary storage Devices.

Unit – III:

Introduction to Program Logic: Algorithm – Flowchart Symbols – Sample Flowcharts – Introduction to COBOL: History of COBOL – Coding Format for COBOL Programs – Structure of a COBOL Program – Character Set – COBOL Words – Data Names and Identifiers – Literals – Figurative Constants – Language Description Notation – Identification Division – Environment Division - Entries.

Data Division: Introduction – Level Structure – Data Description Entries – FILE SECTION – WORKING – STORAGE SECTION – Editing – Classes and Categories of Data – PROCEDURE DIVISION and Basic Verbs: Structure of the PROCEDURE DIVISION – Data Movement Verb: Move – Arithmetic Verb – Sequence Control Verbs – Input and Output Verbs – Conditional Verb: If – Categories of COBOL Statements.

Unit – IV:

More about DATA DIVISION: Usage clause SYNCHRONIZED clause – JUSTIFIED clause, REDEFINES clause – RENAMES clause – Qualification of data names – SIGN clause - More about DATA movement verb - Elementary and group moves – CORRESPONDING option – ROUNDED option – ON SIZE ERROR option – COMPUTE verb.

Conditional and Sequence Control Verbs: Conditional Statement – GO TO with DEPENDING Phrase – ALTER Statement – PERFORMS Statement – EXIT Statement. Table Handling: OCCURS clause and Subscripting – Assigning Values to Table Elements – Multidimensional Tables - PERFORM Verb and Table Handling – Indexed Tables and Indexing – SET verb – SEARCH Verb – OCCURS DEPENDING Clause – Storing a Table – Index Data Item – Use of Indexes and Index Data Items – Simple Programs.

Unit – V:

Sequential Files: File Characteristic – File – Control Entries for Sequential Files – File Description – Fixed Length Records – Statements for Sequential Files – Examples of Sequential File Processing – Sequential Files with Variable – Length Records – Features for Unit – Record File – Special Features for Magnetic – Tape Files – I-O- CONTROL Paragraph – Sorting and Merging of Files: The Simple Sort Verb – File Updation – Variations of Updation – Simple MERGE verb – INPUT and OUTPUT PROCEDURE In SORT Statement – MERGE Verb with OUTPUT - Simple Programs.

Text Books:

- 1. "Fundamentals of Computer Science and Communication Engineering". Alexis Leon, Mathew's Leon Vikas Publishing House, New Delhi, 1998. (Unit I & II)
- 2."Digital Computer Fundamentals". Thomas C.Bartee, 6th Edition T.M.H Publisher, New Delhi, 1991.(Unit II)
- 3. "Structured COBOL Programming", Shelly, Cashman, Foreman, 2nd Edition, Thomson Course Technology, 2007(Unit III, IV, V)

Reference Books:

- "Understanding Computers- Today and Tomorrow", Deborah Morley, Charles
 Parker, 11th Edition, Thomson Course Technology, 2007
- 2. "COBOL Programming including MS-COBOL and COBOL-85", M.K.Roy & D.Ghosh Dastidar, 2nd Edition, T.M.H Publisher, New Delhi.

2008-09 Onwards	PROGRAMMING IN C	BCA Computer Applications			
II Semester		Core: Theory			
		Credit: 4			

Subject Description: This course presents the Programming concept in C, explains data types, arrays, pointers, files.

Goal: To enable the students to learn the basic functions, principles and programming techniques of C language

Objectives: On successful completion of the course the students should have understood the programming in C language

CONTENTS

Unit – I:

Overview of C: History of C – Importance of C – Basic structure of C programs. Constants, variables and data types: Character set – C Tokens – Keywords and identifiers – Constants – Variables – Declaration of storage classes – Assigning values to variables- Defining symbolic constants. Operators and expression – Evaluation of expressions – Precedence of arithmetic operators – Type conversions in expressions – Operator precedence and associatively – Mathematical functions. Managing input and output operations: Reading and writing a character – Formatted input and output.

Unit – II:

Decision making and branching: Simple IF, IF-ELSE, Nesting of IF-ELSE, ELSE-IF ladder, Switch statements – GOTO statements. Decision making and looping: WHILE statement – DO statement – FOR statement – Jumps in loops. Arrays: Definition & Declaration – One dimensional – Two dimensional – Multi dimensional arrays - Dynamic arrays.

Unit – III:

Character arrays and strings: Introduction – Declaring and initializing string variables – Reading strings from terminal – Writing strings to screen – String handling functions – Table of strings. User – Defined functions: Introduction – Need for user – Defined function – A Multi- function program – Elements of user – Defined function – Definition of functions – Return values and their types – Function calls – Function declaration – All category of functions – Nesting of functions – Recursion – Passing arrays to functions – Passing strings to function.

Unit – IV:

Structures and Unions: Introduction – Defining a structure – Declaring structure variables – Accessing structure members – Structure initialization – Copying and comparing structure variables – Arrays of structures – Arrays within structures – Structures within structures – Structures and functions – Unions – Size of structures – Bit fields.

Pointers: Introduction – Understanding pointers – Accessing the address of a variable – Initializing of pointer variables. Chain of pointers – Pointer expressions –Pointers and arrays – Pointers and character strings – Arrays of pointers – Pointers as function arguments – Functions returning pointers – Pointers to functions – Pointer and structures.

Unit – V:

File Management: Introduction – Defining and opening a file –Closing a file – Input/Output operation on files – Error handling during I/O operations – Random access files – Command line arguments. The Preprocessor: Introduction – Macro substitution – File inclusion – Compiler control directives.

Text Book

Programming in ANSI C, E. Balgurusamy Tata McGraw Hall, New Delhi, 4th Edition.

2009 00 Omwanda		BCA Computer
2008-09 Onwards	Practical - I Programming	Applications
I & II Semester	in COBOL & C	CORE PRACTICAL - I
		Credit: 3

COBOL programming list:

- 1. Finding sum of N natural numbers
- 2. Program to calculate the simple and compound interest
- 3. Program to sort n numbers in ascending/ descending order
- 4. Program to reverse a string
- 5. Program to add two matrices
- 6. Program to subtract two matrices
- 7. Program to multiply two matrices
- 8. Program to transpose a given matrix
- 9. Program for inventory control
- 10. Preparation of mark sheet/ exam result processing
- 11. Payroll and pay slips preparation
- 12. Preparation of student information system
- 13. Program for electricity bill preparation
- 14. Program for library information system updating issues and receipts
- 15. Sequential files sorting/merging

C Programming List:

- 1) Write a program to find the arithmetic mean and Standard Deviation
- 2) Write a program to find the roots of a Quadratic equation.
- 3) Write a program to perform Matrix manipulations Addition and Subtraction
- 4) Write a program to perform Matrix manipulations Multiplication and Transpose
- 5) Write a program to convert the Decimal to Binary conversion
- 6) Write a program to convert Binary to Decimal conversion

- 7) Write a program to print the Fibonacci series.
- 8) Write a program to find the factorial of a number using recursion.
- 9) Write a program to illustrate string handling functions
- 10) Write a program to find the occurrences of each character in the string, & to Concatenate two strings without using string library function.
- 11) Write a program to reverse the text using recursion.
- 12) Write a program to design the calculator functions.
- 13) Write a program to sort the list of names & sort the list of integers in ascending order using functions.
- 14) Write a program using Structures with array elements
- 15) Write a File-Handling program to create and process student mark sheet system. (Assume your own fields).

2000 00 Onwards		BCA Computer
2008-09 Onwards	DATA STRUCTURES	Applications
III Semester	AND ALGORITHMS	Core: Theory
		Credit: 4

Subject Description: This course presents fundamentals of algorithms, linked lists, stacks, queues, trees, graphs and sorting techniques

Goal: To enable the students to learn the data structure fundamentals, principles and concepts Objectives: On successful completion of the course the students should have understood the various Data Structure Algorithms for stack, queues, linked list, trees, graphs, sorting and searching.

CONTENTS

Unit I:

Algorithms (Analysis and design): Problem solving – Procedure – Top-Down and Bottom-up approaches to algorithm design – Use of algorithms in problem solving: Developing an algorithm – Characteristics of algorithmic language - Design of algorithms – Implementation of algorithm – Verification of algorithm – Efficiency analysis of algorithms: Space, Time complexity, Frequency count – Simple algorithms. **Data Representation**: Abstract data type (ADT) – Fundamental and derived data types: Declaration – Representation – Primitive data structures: Symbol table – Recursion.

Unit II:

Arrays: Definition – Terminology – One dimensional array – Memory allocation, Operations, Application –Multidimensional Arrays: Two dimensional Arrays – Sparse matrices – Three dimensional and n-dimensional Arrays – Pointer Arrays.

Unit III:

Stacks: Introduction – Definition – Representation of stacks – Operations on stacks – Applications of stack. **Linked List:** Definition - Single Linked List: Representation, Operations – Circular Linked List – Double Linked List: Operations – Circular Double Linked List- Operations Application of Linked Lists: Sparse Matrix Manipulation – Polynomial

Representation – Dynamic Storage Management – Memory Representation: Fixed, Variable block storage – Boundary tag system – Deallocation Strategy – Buddy System: Binary Buddy system.

Unit IV:

Queues: Introduction – Definition – Representation of Queues – using Arrays, Linked list. - Various Queue structures: Circular Queue – De-queue – Priority Queue – Applications of Queues. **Trees:** Concepts – Representation of Binary tree – Operations on Binary Tree – Types of Binary Trees. **Graphs:** Introduction – Graph terminologies – Representation of Graphs – Operations on Graphs – Application of Graph Structures.

Unit V:

Searching and Sorting: Searching – Sequential and Binary Search – Indexed Search – Hashing Schemes - Hashing functions: Division/ Remainder methods – Mid Square method – Folding method – Hash Collision: linear probing – Chaining - Bucketing – Sorting: Selection sort – Bubble sort – Insertion sort – Quick sort – Merge sort – Radix sort – Shell sort – Heap sort – Comparison of time complexity.

Text Books:

- "Classic Data Structures", D. Samanta, Prentice Hall of India Private Limited, New Delhi 2008
- 2. "Data Structure made simple", Sathish Jain, Shashi Singh, BPB Publications, New Delhi 2006

2008-09 Onwards		BCA Computer
2006-09 Onwards	PROGRAMMING IN	Applications
III Semester	C++	Core: Theory
		Credit: 4

Subject Description: This course presents the Object Oriented Programming concept in C++, data types, arrays, pointers, files, classes, inheritance, polymorphism, exception handling

Goal: To enable the students to learn the object oriented programming, classes, inheritance, polymorphism, exception handling in C++

Objectives: On successful completion of the course the students should have understood the object oriented programming with C++

CONTENTS

Unit – I:

Object-Oriented Programming: Principles – Benefits of OOP – Application of OOP – Tokens, Expression and Control Structures: Tokens – Keywords – Identifiers and Constants – Data types – Constants – Variables – Operators – Manipulators – Expressions – Control Structure.

Unit – II:

Functions – Prototyping – Call by Reference – Return by Reference – Inline Functions – Default Arguments – const Arguments – Function Overloading – Friend and Virtual Functions, Classes and Objects – Class – Member Functions – Arrays with in a Class – Memory Allocation for Objects – Static data members – Static member functions – Arrays of Objects – Objects as Function Arguments – Friendly Functions – Returning Objects – const Member Functions – Pointers to Members, Constructors and Destructors.

Unit – III:

Operator Overloading and Type Conversions, Inheritance: Extending Classes – Derived Classes – Single Inheritance – Multilevel Inheritance – Multiple Inheritance – Hierarchical Inheritance – Hybrid Inheritance – Virtual Base Classes – Abstract Classes, Pointers, Virtual Functions and Polymorphism: Pointers – Pointers to Objects – this Pointer – Pointers to Derived Classes – Virtual Functions – Pure Virtual Functions

Unit – IV:

Managing I/O Operations: C++ Streams – C++ Stream Classes – Unformatted I/O and Formatted I/O Operations – Managing Output with Manipulators, Working with Files: Classes for File Stream Operations – Opening and Closing a File – Detecting end-of-file – File Pointers and Their Manipulators – Sequential I/O Operations – Updating a File – Error Handling during File Operations – Command Line Arguments

Unit – V:

Templates: Class Templates – Class Templates with Multiple Parameters – Function Templates – Function Templates with Multiple Parameters – Overloading of Template Functions – Member Function Templates – Non-Type Template Arguments, Exception Handling: Basics - Exception Handling Mechanism – Throwing Mechanism – Catching Mechanism – Rethrowing an Exception – Specifying Exceptions

Text Book:

"Object Oriented Programming with C++", 3rd Edition, E.Balagurusamy, Tate McGraw Hill Pub. Ltd., New Delhi.

2008-09 Onwards		BCA Computer
2000-09 Oliwarus	SYSTEM ANALYSIS	Applications
III Semester	AND DESIGN	Core: Theory
		Credit: 4

Subject Description: This course presents the concept design and analysis of system

Goal: To enable the students to learn the system developments, system requirements, analysis and design, quality requirements and assurance

Objectives: On successful completion of the course the students should have understood the concept of system analysis and design

CONTENTS

Unit – I

Introduction to Information System Development: What is system Analysis and design? – Business system concepts – Categories of Information systems – System Development Strategies. Managing the application development portfolio: How system projects are begun – managing project review and selection – Preliminary investigation – Selection the project development – strategies

Unit – II

Tools for determining system requirement: What is a requirements determination? – Fact finding techniques Tools for documenting procedure and decision. Structured Analysis development strategies: Structured analysis – Developing Data flow diagram. Computer Aided systems tools: Role of tools – Categories of automated tools – CASE Tools – Benefits of CASE.

Unit – III

The Analysis to design transition: Specifying application requirements – Objectives in designing Information systems – What features must be designed? Design of computer output: How to identify computer Output needs – Designing visual Display output. Design of input and control: What concerns guide input design – Capturing data for input – Input validation.

Unit – IV

Design of online dialogue: How is online different? – What is an interface – Designing dialogue – Dialogue strategy – Data entry dialogues. Design of files and use of auxiliary storage devices: Basic file terminology – Data structure Diagrams – Types of files – Methods of file organization.

Unit – V

Systems engineering and Quality assurance: Design objectives – Program structure charts – Design of software – Managing Quality assurance – Managing testing practices. Managing system implementation: Training Conversion – post implementation review, Managing information systems development: Estimation and management of development time – Estimation - Personnel and development management. Hardware and Software selection: Hardware selection – Software Selection.

Text Book:

1. "Analysis and Design of Information Systems", James A. Senn, TMH, New Delhi. 2nd Edition.

2008-09 Onwards		BCA Computer
2006-09 Onwards	COMPUETR	Applications
III Semester	HARDWARE	Core: Theory
		Credit: 4

Subject Description: This course presents the fundamental of personal computers, motherboards, buses, memory, BIOS, system assembling and maintenance

Goal: To enable the students to learn the fundamental ideas of the computer hardware and trouble shooting of personal computer

Objectives: On successful completion of the course the students should have knowledge of system assembling and maintenance.

CONTENTS

UNIT – I:

Introduction to PC: What is a PC?—Types—System components. Processor: Processor specifications — Modes — Features — Manufacturing — Physical packaging — Multi Core Processors — Processor Upgrades — Processor Troubleshooting Techniques.

UNIT – II:

Motherboards and Buses: Motherboard form factors – Motherboard connectors - System Bus Types Functions & Features - Types of I/O buses – System resources - Resolving Resource Conflicts – Motherboard Selection Criteria.

UNIT – III:

Memory: Memory Basics: ROM – DRAM - Cache Memory – SD RAM – DDR SDRAM Memory Modules: SIMM- DIMM- RIMM. Hard disk Storage: Definition of Hard disk –Hard disk Drive Components – Drive Operation – Features.

UNIT -IV:

BIOS: BIOS Basics – BIOS Hardware/Software - Motherboard ROM BIOS – Upgrading the BIOS – Preboot Environment – CMOS Setup Specifications- Plug and Play BIOS – BIOS Error Messages.

UNIT - V:

System Assembling and Maintenance: System Assembly – Motherboard Installation – Troubleshooting New Installations – Installing the Operating Systems – PC Diagnostics – Diagnostics Software - PC Maintenance Tools – Preventive Maintenance.

TEXT BOOK:

1. "Upgrading & Repairing PCs", Scott Mueller, Pearson Education Pub, 2008. 18th Edition.

2008-09 Onwards		BCA Computer
	RELATIONAL DATABASE	Applications
IV Semester	MANAGEMENT SYSTEM	Core: Theory
		Credit: 4

Subject Description: This course presents the Relational Database Management System concepts.

Goal: To enable the students to learn the data base systems, relational algebra and calculus, normal forms, parallel and distributed data bases.

Objectives: On successful completion of the course the students should have understood the designing the data base and concepts of data base management system.

CONTENTS

UNIT - I

Introduction: Database System Applications – Purpose of Database Systems – View of Data – Database Languages – Transaction Management – Database Architecture – Database users and Administrators.

Relational Model: Structure of Relational Databases – Database Design – ER Model – Overview of the Design Process – The Entity-relationship Model – Constraints – Entity Relationship Diagrams.

UNIT - II

Relational Algebra Operations – Relational Languages: The Tuple Relational Calculus – The Domain Relational Calculus – SQL: Background – Data Definition – Basic Structure of SQL Queries – Set Operations – Aggregate Functions – Null Values – Nested Sub-Queries – Views – Modification of the Database.

UNIT – III

Data Normalization: Pitfalls in Relational Database Design – Decomposition – Functional Dependencies – Normalization – First Normal Form – Second Normal Form – Third Normal Form – Boyce-Codd Normal Form – Fourth Normal Form – Fifth Normal Form – Denormalization – Database Security: Data Security Requirements – Protecting the Data within the Database – Granting and Revoking Privileges – Data Encryption.

UNIT-IV

PL/SQL: A Programming Language: History – Fundamentals – Block Structure – Comments – Data Types – Other Data Types – Declaration – Assignment operation – Bind variables – Substitution Variables – Printing – Arithmetic Operators. **Control Structures and Embedded SQL**:Control Structures – Nested Blocks – SQ L in PL/SQL – Data Manipulation – Transaction Control statements. **PL/SQL Cursors and Exceptions:** Cursors – Implicit & Explicit Cursors and Attributes – Cursor FOR loops – SELECT...FOR UPDATE – WHERE CURRENT OF clause – Cursor with Parameters – Cursor Variables – Exceptions – Types of Exceptions.

UNIT-V

PL/SQL Composite Data Types: Records – Tables – Varrays. **Named Blocks**: Procedures – Functions – Packages – Triggers – Data Dictionary Views.

TEXT BOOKS

- 1) "Database System Concepts", Abraham Silberschatz, Henry F.Korth, S.Sudarshan, TMH 5th Edition (Units I, II,)
- 2) "Fundamentals of Database Management Systems", Alexis Leon, Mathews Leon , Vijay Nicole Imprints Private Limited. (Unit III)
- 3) "Database Systems Using Oracle" Nilesh Shah, 2nd edition, PHI. UNIT-IV: Chapters 10 & 11 UNIT-V: Chapters 12, 13 & 14)

2008-09 Onwards		BCA Computer
	CLIENT / SERVER	Applications
IV Semester	TECHNOLOGY	Core: Theory
		Credit: 4

Subject Description: This subject deals with concepts of Client / Server computing. Also it deals with various components of Client / Server Applications.

Goal: To enable the students to learn the data base systems, relational algebra and calculus, normal forms, parallel and distributed data bases.

Objectives: To inculcate knowledge on Client / Server concepts

CONTENTS

UNIT-I:

Client/Server Computing – Advantages of Client / Server Computing – Technology Revolution – Connectivity – Ways to improve Performance – How to reduce network Traffic

UNIT-II:

Components of Client/Server Applications – The Client: Role of a Client – Client
Services – Request for Service. Components of Client/Server Applications – The Server:
The Role of a Server – Server Functionality in Detail – The Network Operating System – What are the Available Platforms – The Server Operating system.

UNIT-III:

Components of Client/Server Applications – Connectivity: Open System Interconnect – Communications Interface Technology – Interprocess communication – WAN Technologies.

UNIT-IV:

Components of Client/Server Applications—Software: Factors Driving demand for application software development — Rising Technology Staff costs — Need to improve Technology — Need for Common Interface across Platforms — Client/Server System Development Methodology. Components of Client/Server Applications—Hardware: Hadware/Network Acquisition — PC-Level Processing Units — Machintosh, notebooks, Pen — UNIX Workstation — x-terminals — Disk, Tape, Optical Disks, NIC and UPS.

UNIT-V:

Components of Client/Server applications—Service and Support: System Administration.

The Future of Client/Server Computing: Enabling Technologies — Transformational Systems.

TEXTBOOK

1. CLIENT/SERVER COMPUTING – Patrick Smith, Steve Guenferich, 2nd edition, Prentice Hall of India Private Limited, New Delhi (Chapters 1-8 & 10)

2008-09 Onwards		BCA Computer
	OPERATING	Applications
IV Semester	SYSTEMS	Core: Theory
		Credit: 4

Subject Description: This course presents the concepts of operating system

Goal: To enable the students to learn the basic of operating system, threads, deadlock, portioning, scheduling, file management

Objectives: On successful completion of the course the students should have:

- Understood operating system, threads, concurrency, semaphores, deadlock, memory portioning, paging, segmentation, virtual memory.
- Understood the Scheduling, file management, unix process management.

CONTENTS

Unit – I:

Operating system overview: Operating system objectives and functions-Evaluation of O.S – Major achievements process description and control: Process – Process states – Process description and control.

Unit – II:

Threads, Concurrency: Principles of concurrency – Mutual exclusion – Semaphores – Message passing. Deadlock: Principles of deadlock – Deadlock prevention – Deadlock avoidance – Deadlock detection.

Unit – III:

Memory management: Requirements – Memory partitioning – Paging – Segmentation. Virtual memory: Hardware and control structures – Operating system software.

Unit – IV:

Uniprocessor scheduling: Types of processor – Scheduling – Scheduling algorithm – Multiprocess scheduling. I/O management and disk scheduling: I/O Devices – Organization of the I/O function – I/O buffering – Disk scheduling.

Unit – V:

File management: Overview – File organization & Access – File directories – File sharing – Record Blocking – Secondary storage management. Case studies: Unix – Process management, Memory management, I/O management & File management.

Text Book:

1. "Operating Systems – Internals & Design Principles" William Stallings. Prentice – Hall of India P.Ltd, New Delhi – 110001. 5th Edition.

2008-09 Onwards		BCA Computer
	Practical - II	Applications
III & IV Semesters	C++ and ORACLE	CORE PRACTICAL - II
		Credit: 3

C++ List:

- 1. Create a class by name triangle with the three sides a, b and c as its member data include member functions to perform the following
 - a. To accept the sides of a triangle
 - b. To display the sides of a triangle
 - c. To find whether the triangle is a equilateral triangle
 - d. To find whether the triangle is a isosceles triangle
 - e. To find whether the triangle is a right angled triangle
- 2. Create a class by the name circle with radius as its member data. Provide constructors to initialize the objects of the class and find the area and circumference of a circle. Area = 3.14 * radius * radius Circumference = 2 * 3.14 * radius
- 3. Design a library system using multiple inheritance
- 4. Implement Push, Pop Operations of a Stack using (a). Array (b). Pointer.
- 5. Implements Add, Delete Operations of a Queue using (a). Array (b). Pointer
- 6. Write a Program to Convert an Infix Expression to Postfix Expression using Arrays.
- 7. Write a Program to Add Two Polynomials using Pointers.
- 8. Write a Program to Create a Doubly Linked List and to Insert or Delete an Element from Doubly Linked List
- 9. Perform all Tree Traversals for a Binary Tree using Arrays and Recursive.

ORACLE Lab Programme List

1. Create the following table (*PK - Primary Key, FK - Foreign Key*) cat_head, route_head, place_head, route_detail, ticket_head with the mapping given below:

(a). cat_head	route_head
(cat_code PK)	(cat_code FK)
(b).route_head	route_detail
(route_id PK)	(route_id FK)
(c). ticket_head	ticket_detail
(tick_no PK)	(tick_no FK)
(d). place_head (place_id PK)	route_detail (place_id FK)

- (i) Alter the table ticket_header to add a check constraint on ticket_no to accept values between 1 and 500
- (ii) Alter table route header to add a column with data type as long.
- 2. Data Manipulation Basics
 - (a) Insert values to above tables
 - (b) Display only those routes that originate in madras and terminate at Cochin
 - (c) Display only distinct category code from the table route_header in descending manner.
 - (d) Update the table route_header to set the distance between madras and Coimbatore as 500
- 3. Queries
 - (a). Select rows from ticket_details such that ticket number greater than any ticket_number in Ticket_header.
 - (b). Select rows from route_header such that the route_id are greater than all route_id in route_detail Where place_id is "100".
 - (c). Create view tick from ticket_header with Ticket_no, Origin, Destination, route_id

PL/SQL:

- a) Creation of student information records containing Roll number, Name, Subject Code Marks etc.,
 - b) Finding the total and average marks, result for each student table.
 - c) Record Manipulations such as Deletion, Modification, Addition and Counting the Record.
- 2. Writing a PL\SQL block to find the total amount based on rules similar to the following
 - a. If UNIT <= 100 then price is 50 paise per UNIT
 - b. If UNIT > 100 and <= 150 Rs. 1/- per UNIT
 - c. If UNIT >150, Rs. 1.50 per UNIT
- 3. Write a PL/SQL block to count the number of students in each department. If the count value is greater than 50 in each department, then transfer the excess record into another table department wise. Use exception handler to handle this routine.
 - 4. Write a Database trigger to implement the concept of master detail relationship

2009 00 Opwarda		BCA Computer
2008-09 Onwards	PROGRAMMING IN	Applications
V Semester	JAVA	Core: Theory
		Credit: 4

Subject Description: This course presents the basics of java and internet.

Goal: To enable the students to learn the basic functions of java and internet.

Objectives: On successful completion of the course the students should have:

- Understood Classes, Interfaces and Packages, inheritance, Exception Handling
- Understood the Applets, Graphics, Awt and Event Handling, networking

CONTENTS

Unit – I:

Introduction: Introduction to Java – Java and Internet – Byte codes – Features of Java – Java Development Environment – Java Character set – Operators – Control statements – Simple programs – Java History and Feature – Java Development Kit (JDK) – Java Tokens – Java Statements – Arrays and Vectors – Strings and StringBuffers.

Unit – II:

Classes, Interfaces and Packages: Classes – Objects – Wrapper Classes – Packages and Interfaces.

Unit – III:

Inheritance: Inheritance Extending classes – Abstract and Final classes – Interfaces and Inheritance

Unit – IV:

Exception Handling: Error Handling and Exception Handling – Exception Types and Hierarchy – Try Catch blocks – Use of Throw, Throws and Finally – Programmer Defined Exceptions.

Unit – V:

Applets and Graphics: Fundamentals of Applets – Graphics. AWT and Event Handling: AWT components and Event Handlers – AWT Controls and Event Handling Types and Examples – Swing- Introduction. Input and Output: Files – Streams. Multithreading and Networking: Multiple Threads – Networking basics.

TEXT BOOKS:

- **1.** Patrick Naughton , Herbert Schildt, "JAVA2 The Complete Reference", Tata McGraw Hill, Fifth Edition, New Delhi, 2002.
- 2. Hubbard John R, "Schaum 's Outline of Theory and Problems of Programming with Java", Tata Mcgraw Hill, Second Edition, New Delhi, 2004.

REFERENCE BOOK:

1. Deitel H M and Deitel P J, "JAVA - How to Program", Prentice Hall of India Private Limited, New Delhi 2008

2008-09 Onwards	COMPUTER	BCA Computer
2000-09 Offwarus	NETWORKS AND	Applications
V Semester		Core: Theory
	SECURITY	Credit: 4

Subject Description: This course presents the computer networks and security

Goal: To enable the students to learn the basic of computer networks, layers and security

Objectives: On successful completion of the course the students should have:

- Understood the uses of computer networks, network hardware, Software, Layers
- Understood the security, security infrastructure, database and networking security.

CONTENTS

Unit – I:

Introduction: Uses of Computer Networks - Network Hardware - LAN, MAN and WAN - Network Software - **Physical Layer:** The Theoretical Basis For Data Communication - Guided Transmission media - Wireless Transmission - Communication Satellites- Public Switched Telephone Network

Unit – II:

Data Link Layer: Data Link Layer Design Issues - Error Detection and Correction - Elementary data link protocols - Sliding Window Protocols - Protocols Verification -

Network Layer: Network Layer Design Issues- Routing Algorithms-Congestion Control Algorithms - Quality of Service – Internetworking

Unit – III:

Transport Layer: Transport Services – elements of transport protocols – simple transport protocols. **Application layers:** Domain name system – Electric mail – The World Wide Web.

Unit – IV:

Security: Introduction – needs – security attacks- Organizational policy and security - **Security infrastructure**: infrastructure components – goals of security infrastructure – design guidelines – security models

Unit – V:

Data encryption methods- cryptography algorithms – secret key cryptography – public key cryptography – speech cryptography - **Database security**: database security issue - database security - **Network security**: fundamental concepts – identification and authentication –model for network security – firewalls.

Text books:

- "Computer Networks" Andrew S. Tanenbaum , Fourth edition, PHI private Ltd, New Delhi , 2008
- 2. "Network security and management" Brijendra Singh, PHI Private limited, New Delhi, 2007

2008-09 Onwards	ARTIFICIAL	BCA Computer Applications
V Semester	INTELLIGENCE AND	Core: Theory
	EXPERT SYSTEMS	Credit: 4

Subject Description: This course presents a deep insight to Artificial Intelligence And Expert Systems concepts

Goal: Enable the student to be familiar with Artificial Intelligence and Expert Systems

Objectives: On successful completion of the course the student should have:

- Understood the system Artificial intelligence, Knowledge acquisition and representation, Reasoning, Uncertainty, Search techniques
- Understood the AI Technologies, Expert systems, Natural networks.

CONTENTS

Unit – I:

Overview of Artificial Intelligence – Introduction – History of AI – Application of Al – Objectives of Al – Future of Al - **Symbolic Logic**: Normal Forms in Propositional Logic – Logical Consequences – Resolution Principal – Predicate Calculus – Well Formed Formulas – Clausal Form – Rules of Inference – Unification – Resolution – Rule-Based Expert Systems

Unit – II:

Knowledge Acquisition and Representation: Knowledge Engineering – Producer for Knowledge Acquisition – Knowledge Representation – Network Representation Schemes Reasoning and (KRR) Systems – Reasoning - Knowledge Representation and Reasoning (KRR) System - Knowledge Representation Languages – Domain Modeling – Semantic Nets (Association Network) Reasoning System.

Unit – III:

Uncertainty: Introduction – Non-Monotonic and Monotonic Reasoning – Confidence Factor –
 Bayes Theorem – Dempster and Shafer's Theory of Evidence – Non classical Logics Search
 Techniques – Problem Representation – Problem Solving In Ai – Blind Search Techniques –
 Heuristic Search Techniques – Game Searches

Unit – IV:

AI Technologies – Computer Vision – Natural Languages Processing – Speech Recognition

Expert Systems: Introduction - Basic Character of an Expert System - Knowledge

Engineering – Inferencing – Expert System tools – Applications

Unit – V:

Natural Network: Introduction – Difference between Human and Machine Intelligence – Features of Biological Neural Network – Human neurons to artificial neurons- Learning Algorithms – Difference Network Architectures and their applications – Comparisons of Neutral Networks and rule based Methods – Comparisons of Neural Networks and Expert System – Benefits of Neural Computing – Limitations of Neural Computing.

Text Books:

1. Introduction to Artificial Intelligence, Rajendra Akerkar PHI publisher, New delhi, 2005

2008-09 Onwards	SOFTWARE	BCA Computer
2000-07 Onwarus	PROJECT	Applications
V Semester	11130231	Core: Theory
	MANAGEMENT	Credit: 4

Subject Description: This course presents a deep insight to software project management concepts

Goal: Enable the student to be familiar with software project management

Objectives: On successful completion of the course the student should have:

- Understood the system software project management, project evaluation effort
- Estimation and risk management.

CONTENTS

Unit – I:

Product life cycle: Introduction – Idea generation – Prototype development phase –Alpha phase – Beta phase – Protection phase – Maintenance and obsolescence phase. Project Life cycle models – What is it? A framework for studying different life cycle models – waterfall model, prototype model, RAD model, spiral model. Metrics: Metric roadmap- metric strategywhy to measure - set target, tracks them, understand and minimize variability, Act on data-Common fit falls

Unit – II:

Software configuration management: Basic definitions and terminology- He process and activities of Software configuration audit – Software configuration management in geographically distributed teams - Metrics in software configuration management – Tools and automation. Software quality assurance Defining quality, importance of quality, quality control and assurance – Cost and benefits of quality – Software quality analyst's functions, SQA tools, measures for SQA success- pitfalls.

Unit –III:

Requirement gathering: Inputs and start criteria for requirements, dimensions for requirement gathering, steps, to be followed, output and quality records, skill sets - Estimation – What is estimation, when and why is it needed, three phases of estimation- Estimation methodology-models for size estimation - Converting effort to schedule

Unit – IV:

Design and development phase: Some differences in chosen approach – Salient features of design- Evolving an architecture, blue print- design for reusability technology choices/ constraints – Design standards – Design for portability- User interface issues – Design for testability – Design for diagnosability- Design for maintainability- Designs for install ability and interoperability

Unit – V:

Project management testing and maintenance: Testing – Activities that make testing test scheduling and types of tests – People issues in testing management structures for testing – Metrics. Introduction to management phase- Configuration management, skill sets, estimating size, effort, and people resources for maintenance, metrics

TEXT BOOKS:

- 1. Gopal swamy Ramesh, "Managing Global software projects" Tata McGraw Hill
- 2. S.A. Kelkar "Software project management a concise study", Prentice Hall of India P.Ltd, New Delhi, 2003.

2000 00 0	Practical - III	BCA Computer
2008-09 Onwards		Applications
V Semester	Network Programming using JAVA	CORE PRACTICAL - III
		Credit: 3

Network Programming using JAVA

1. Java programming List

- 1. Implement of the concept of multiple inheritances to develop pay slip and design a package
- 2. Develop a simple real-life application program to illustrate the use of multithreads.
- 3. Create a try block that is likely to generate three types of exception and then
- 4. Develop a java applet, which shows your name and address with in a window frame

2.Network Programming List

- 1. Sending message to client using TCP and UDP.
- 2. Client / Server Communication using TCP and UDP.
- 3. Implementations of stop and wait protocol.
- 4. Write a Program to implement Remote Procedure call under Client / Server Environment
- 5. Displaying network configuration and system details.

2000 00 Onwards		BCA Computer
2008-09 Onwards	VISUAL	Applications
V1 Semester	PROGRAMMING	Core: Theory
		Credit: 4

Subject Description: This course presents a visual basic programming.

Goal: Enable the student to be familiar with visual programming.

Objectives: On successful completion of the course the student should have:

- Understood the doing project, creating controls, variables, data types, functions, procedures, arrays.
- Understood the Fundamentals of GUI event programming.

CONTENTS

Unit – I:

Starting a new project – The properties of window – Common form properties – Scale properties – Color properties – Making a form responsive – Printing a visual representation of a form – typos – creating stand – alone windows programs – The toolbox – creating controls – The name(Control name) property – properties of command buttons – simple event procedures for command buttons –access keys – Image controls – Text boxes – labels – Navigating between controls – Message boxes – The Grid – The ASCII representation of forms

Unit –II:

Statements in Visual Basic – Variables – Setting properties with code – Data Types – Working with variables – More on strings – More on numbers – Constants – Input boxes – Displaying information on a form – The format function – Picture boxes – Rich Text Boxes – The Printer Object – Determination loops – indeterminate loops – Making decisions – Select case – Nested If-Then's – The GoTo – String functions – Numeric Functions – Date and Time functions – financial functions.

Unit – III:

Function procedures – sub procedures – Advanced uses of procedures and functions – Using the Object Browser to Navigate among your subprograms – List: One-dimensional arrays –

Arrays with more than one dimension – Using Lists and Array with functions and procedures – The new array-based string – Records (User-Defined Types)

Unit – IV:

The With statement – Enums – Control arrays – List and Combo Boxes – The Flex grid control – Code Modules: Global Procedures – The DoEvents Function and Sub Main – Accessing Windows function – Error Trapping – Creating an Object in Visual Basic – Building your own classes

Unit - V:

Fundamentals of graphics – Screen scales – The line and shape controls – Graphics via code – Lines and Boxes – Circles, Ellipses and Pie Charts. The Mouse event procedures – Dragging and dropping operations – File commands – Sequential files- Random access files – Binary files – sharing files – File system controls – The file system objects – The Clip Board

TEXT BOOK:

1. GRAY CORNELL, "VISUAL BASIC 6 from the GROUND UP", Tata McGraw Hill Edition, 1999.

REFERENCE BOOKS:

- 1. Peter Norton's & Michael Groh, 1998 "Guide to Visual Basic 6 Techmedia" "Visual Basic"- Paul Sheriff PHI 1999.
- 2. "Mastering visual Basic 6" Evangelus Petroutsos BPB Puhlnata

2008-09 Onwards		BCA Computer
	WEB TECHNOLOGY	Applications
V1 Semester		Core: Theory
	1	Credit: 4

Subject Description: This subject deals TCP/IP, FTP, WWW and Web technologies like ASP, JVM, DCOM, XML and WAP.

Goal: Knowledge on various Web technologies

Objective: To inculcate knowledge web technological concepts and functioning internet

CONTENTS

UNIT-I:

TCP/IP: TCP/IP Basics – Why IP address – Logical Address - TCP/IP Example- The concept of IP address – Basics of TCP – Features of TCP – Relationship between TCP and IP – Ports and Sockets – Active Open and Passive Open - TCP Connections – What makes TCP reliable? – TCP Packet format - Persistent TCP connections – UDP – Differences between TCP and UDP.

UNIT-II:

DNS – E-mail – FTP – TFTP – History of WWW – Basics of WWW and Browsing – Local information on the internet – HTML – Web Browser Architecture – Web Pages and Multimedia – Remote Login (TELNET).

UNIT-III:

Introduction to Web Technology: Web pages – Tiers – Concept of a Tier – Comparison of Microsoft and Java Technologies – Web Pages – Static Web Pages – Plug-ins – Frames – Forms. **Dynamic Web Pages:** Need – Magic of Dynamic Web Pages – Overview of Dynamic Web Page Technologies – Overview of DHTML – Common Gateway Interface – ASP – ASP Technology – ASP Example – Modern Trends in ASP – Java and JVM – Java Servlets – Java Server Pages.

UNIT-IV:

Active Web Pages: Active Web Pages in better solution – Java Applets – Why are Active Web Pages Powerful? – Lifecycle of Java Applets – ActiveX Controls – Java Beans. Middleware and Component-Based E-Commerce Architectures: CORBA – Java Remote Method Invocation – DCOM. EDI: Overview – Origins of EDI – Understanding of EDI – Data

Exchange Standards – EDI Architecture – Significance of EDI – Financial EDI – EDI and internet.

UNIT-V:

XML: SGML – Basics of XML – XML Parsers – Need for a standard. **WAP:** Limitations of Mobile devices – Emergence of WAP – WAP Architecture – WAP Stack – Concerns about WAP and its future – Alternatives to WAP.

TEXTBOOKS:

1. WEB TECHNOLOGIES TCP/IP to Internet Applications Architectures – Achyut S Godbole & Atul Kahate, 2007, TMH.

(UNIT-I: 3.1-3.5,4.1-4.12 UNIT-II: 5.1-5. 4,6.1-6.7 UNIT III:8.1-8.1,9.1-9.13 UNIT IV: 10.1-10.7,15.1-15.3,16.1-16.8 UNIT-V: 17.1-17.4,18.1-18.6)

2000 00 0		BCA Computer
2008-09 Onwards	DATA MINING AND	Applications
V1 Semester	WAREHOUSING	Core: Theory
		Credit: 4

Subject Description: This course presents a deep insight to Data mining and warehousing concepts

Goal: Enable the student to be familiar with Data mining and warehousing.

Objectives: On successful completion of the course the student should have:

- Understood the system mining, Fitting and purning, DT, cluster analysis
- Understood the web data mining, search engines, data ware housing, online analytical processing.

CONTENTS

UNIT – I

Introduction: Data mining application – data mining techniques – data mining case studies-the future of data mining – data mining software - **Association rules mining: Introduction**-basics- task and a naïve algorithm- apriori algorithm – improve the efficient of the apriori algorithm – mining frequent pattern without candidate generation (FP-growth) – performance evaluation of algorithms.

UNIT – II

Classification : Introduction – decision tree – over fitting and pruning - DT rules-- naïve bayes method- estimation predictive accuracy of classification methods - other evaluation criteria for classification method – classification software

UNIT - III

Cluster analysis: cluster analysis – types of data – computing distances-types of cluster analysis methods – partitioned methods – hierarchical methods – density based methods – dealing with large databases – quality and validity of cluster analysis methods - cluster analysis software.

UNIT – IV

Web data mining: Introduction- web terminology and characteristics- locality and hierarchy in the web- web content mining-web usage mining- web structure mining – web mining software - **Search engines:** Search engines functionality- search engines architecture – ranking of web pages.

UNIT – V

Data warehousing: Introduction – Operational data sources- data warehousing - Data warehousing design – Guidelines for data warehousing implementation - Data warehousing metadata - **Online analytical processing (OLAP):** Introduction – OLAP characteristics of OLAP system – Multidimensional view and data cube - Data cube implementation - Data cube operations OLAP implementation guidelines

TEXT BOOK:

1. "Introduction to Data mining with case studies", G.K. Gupta, PHI Private limited, New Delhi, 2008.

	Practical – IV	BCA Computer
2008-09 Onwards	Visual Programming	Applications
VI Semester	and Web Design Lab	CORE PRACTICAL - IV
		Credit: 3

Programming in VISUAL BASIC Practical List

- 1. Construction of an Arithmetic Calculator (Simple)
- 2. Preparation of Students Mark Sheet.
- 3. Personal Information System (Using Tables)
- 4. Railways Reservation System (Using Tables)
- 5. Library Information System (Using Tables).

Programming in WEB DESIGNING Practical List

- 1. Create a page to show different attribute of Font tags italic, bold, underline.
- 2. Write HTML code to create a WebPages that contains an insert an Image at its left hand side of the page when user clicks on the image; it should open another web page.
- 3. Create a web Page using HREF tag having the attribute ALINK, VLINK etc.
- 4. Create a web page, when user clicks on the link it should go to the bottom of the page.
- 5. Create a HTML document containing a nested list showing the content page of any book.
- 6. Create a web page which should contain a table having two rows and two columns and fill in the data in the table created.
- 7. Create the following table in HTML with Dummy Data

Name of the train	Place	Destination	Train No.	Т	ime	Fare
				Arrival	Departure	

8. Create a home page for a your college in following format

College Name		
Links	Information	

9. Create a simple form accepting – Name, Register No. and Submit Button.

2008-09 Onwards	Elective – I	BCA Computer
2000-09 Offwarus	MULTIMEDIA	Applications
V Semester	SYSTEMS	Elective Core: Theory
Elective – I	SISILMS	Credit: 4

UNIT I

Introduction – Branch Overlapping Aspects of Multimedia Content – Global Structure – Multimedia Literature- Multimedia – Media and Data Streams – Medium

UNIT II

Sound/Audio: Basic Sound Concepts - Music -Speech, Images and Graphics: Basic Concepts - Computer Image Processing - Video and Animation: Basic Concepts - Television - Computer Based Animation.

UNIT III

Data Compression: Storage Space - Coding Requirements - JPEG - MPEG - DVI, Optical Storage Media, Computer Technology - Multimedia Operating System.

UNIT IV

Networking System: Layers, Protocols and Services, Networks, Metropolitan Area Networks, WAN, Multimedia Communication System

UNIT V

User Interfaces, Synchronization, Abstraction for Programming: Abstraction Levels – Libraries – System Software – Toolkit – Higher Programming Languages. Multimedia Application: Introduction – Media Population – Media Composion – Media Communication – Trends.

Text Book(s)

1. Ralf Steinmetz & Klara Nahrstedt – "Multimedia Computing, Communication & Applications " Pearson Education

2008-09 Onwards	Elective – I SOFTWARE	BCA Computer Applications
V Semester	ENGINEERING	Elective Core: Theory
Elective – I	ENGINEERING	Credit: 4

UNIT – I

Introduction – Software Engineering Discipline – Evolution and Impact – Programs Vs Software Products – Emergence of Software Engineering – Changes in Software Development Practices – Computer Systems Engineering.

Software Life Cycle Models: Use of a Life Cycle Models – Classical Waterfall Model – Iterative Waterfall Model – Prototyping Model – Evolutionary Model – Spiral Model.

Software Project Management: Responsibilities of a Software Project Manger – Project Planning – Metrics for Project Size Estimation – Project Estimation Techniques – COCOMO – A Heuristic Estimation Technique – Staff Level Estimation – Scheduling – Organization and Team Structures – Staffing – Risk Management – Software Configuration Management.

UNIT – II

Requirements Analysis and Specification: Requirements Gathering and Analysis – Software Requirements Specification (SRS) – Formal System Development Techniques.

Software Design: Characteristics of a Good Software Design – Cohesion and Coupling – Neat Arrangement – Software Design Approaches – Object-Oriented Vs Function – Oriented Design.

UNIT - III

Function-Oriented Software Design: Overview of SA/SD Methodology – Structured Analysis – Data Flow Diagrams(DFDs) – Structured Design - Detailed Design – Design Overview.

Object Modeling Using UML: Overview of Object-Oriented Concepts – UML – UML Diagrams – Use Case Model – Class Diagrams – Interaction Diagrams – Activity Diagrams – State Chart Diagram.-Object-Oriented Software Development: Design Patterns – Generalized OOAD Process.

UNIT – IV

User Interface Design: Characteristics of a User Interface – Basic Concepts – Types of User Interfaces – Component-Based GUI Development – User Interface Design Methodology.

Coding and Testing: Coding – Code Review – Testing – Unit Testing – Black-Box Testing – White-Box Testing – Debugging – Program Analysis Tools – Integration Testing – System Testing

UNIT – V

Software Reliability and Quality Management: Software Reliability – Statistical Testing – Software Quality – Software Quality Management System – ISO 9000 – SEI Capability Maturity Model.

Computer Aided Software Engineering: CASE Environment – CASE support in Software Life Cycle – Characteristics of CASE Tools – Second Generation CASE Tool – Architecture of a CASE Environment.

Software Maintenance: Characteristics of Software Maintenance – Software Reverse Engineering – Software Maintenance Process Models – Estimation of Maintenance Cost. Software Reuse: Introduction – Issues in any Reuse Program – Reuse Approach – Reuse at Organization Level.

TEXT BOOK:

1. Fundamentals of Software Engineering RAJIB MALL, Prentice Hall of India Private Limited, 2008

2008-09 Onwards	Elective – I	BCA Computer
2006-09 Oliwarus	MOBILE	Applications
V Semester	COMPUTING	Elective Core: Theory
Elective – I	COMPUTING	Credit: 4

Unit – I

Introduction: Applications – A Simplified Reference Model. Wireless Transmission: Cellur System. Medium Access Control: Motivation for a Specialized MAC: Hidden and exposed terminals – Near and far terminals – SDMA – FDMA – TDMA: Fixed TDM – Classical Aloha – Slotted Aloha – Carrier Sense Multiple Access – Demand Sense Multiple Access – PRMA Packet Reservation Multiple Access – Reservation TDMA – Multiple Access With Collision Avoidance – Polling – Inhibit Sense Multiple Access. CDMA: Spread Aloha multiple access.

Unit – II

Telecommunication Systems: GSM: Mobile Services – System Architecture – Radio Interface – Protocols - Localization And Calling – Handover – Security – New Data Services. DECT: System Architecture – Protocol Architecture TETRA.

Unit – III

UMTS and IMT 2000: UMTS Releases And Standardization – UMTS Architecture - UMTS Radio Interface – UTRAN – Core Network – Handover. Satellite System: History – Applications – Basics: GEO 173 – LEO 174 – MEO 175. Routing – Localization – Handover. Broad Cast Systems: Overview – Cyclical Repetition Of Data – Digital Audio Broadcasting – Digital Video Broadcasting – Convergence of Broadcasting and Mobile Communication.

Unit – IV

Wireless LAN: Infra Red Vs Radio Transmission – Infrastructure And Ad-Hoc Network – IEEE 802.11: System Architecture – Protocol Architecture – Physical Layer – Medium Access Control Layer – MAC Management – HIPERLAN: HIPERLAN1 –WATM – BRAN – HiperLAN2. Bluetooth: User scenarios – Architecture – Radio layer – Base band layer – Link manager protocol.

Unit – V

Mobile Network Layer: Mobile IP – Dynamic Host Configuration Protocol – Mobile Ad-Hoc Networks. Mobile Transport Layer: Traditional TCP-Classical TCP Improvement-TCP Over 2.5/3G Wireless Networks – Performance Enhancing Proxies.

TEXT BOOK

1. "Mobile Communications", Jochen Schiller, Pearson Education. Second Edition.

2008-09 Onwards	Elective – II	BCA Computer
2006-09 Oliwai us	MANAGEMENT	Applications
VI Semester	INFORMATION	Elective Core: Theory
Elective – II	SYSTEM	Credit: 4

UNIT – I

MIS Concept – Definition – Role of Management – Impact – MIS and the user – Role and Importance of Management – Process of Management: Planning – Organizing – Staffing – Coordinating and Directing – Controlling.

UNIT – II

Strategic management of business and planning – Decision making: Concepts – methods, tools and procedures – Organizational Decision making – Information.

UNIT – III

Development of MIS: Ascertaining, Determining the information requirement – Development and Implementation of the MIS – Organization for Development of the MIS – Information Technology.

UNIT – IV

 $\label{eq:Application} Application of MIS in manufacturing sector - Decision support system - Enterprise \\ Management System.$

UNIT – V

Object-oriented Technology (OOT) – Client Server Architecture – Business process Re-engineering (BPR)

TEXT BOOK:

1. Management Information System – W.S. Javadekar, TMH.

2008-09 Onwards		BCA Computer
	Elective – II	Applications
VI Semester	COMPILER DESIGN	Elective Core: Theory
Elective – II		Credit: 4

UNIT – I

Introduction to Compliers: Compliers and Translator – Need of Translator – The structure of a Complier – Lexical analysis – Syntax analysis – Intermediate code generation – optimization – code generation – Complier – writing tools. Finite automata and lexical Analysis: The role of the lexical analysis – A simple approach to the design of lexical analyzers- Regular expressions to finite automata – Minimizing the number of states of a DFA.

UNIT – II

The Syntactic specification of programming languages: context free grammars – derivations and parse trees – capabilities of context free grammars. Basic parsing techniques: Parsers – shift – reduce parsing – operator – precedence parsing – top down parsing – predictive parsers – automatic construction of efficient parsers: LR parsers – the canonical collection of LR (o) items - constructing SLR parsing tables – constructing canonical LR parsing tables.

UNIT – III

Syntax – directed translation: syntax – directed translation schemes – implementation of syntax – directed translators – intermediate code – postfix notation – parse trees and syntax trees – 3 address code – quadruples and triples – translation of assignment statements – Boolean expressions – statements that alter the flow of control. Symbol tables: the contents of a symbol table – data structures for symbol table – representing scope information.

UNIT – IV

Run time storage administration: Implementation of a simple stack allocation scheme – implementation of block-structured languages – storage allocation in block structured languages. Error deduction and recovery: errors – lexical phase errors – syntactic phase errors – semantic errors.

UNIT – V

Introduction of code optimization: The principle sources of optimization – loop optimization – the DAG representation of basic blocks – value numbers and algebraic laws – Global data flow analysis. Code generation: Object programs – problems in code generation – a machine model – a simple code generator – register allocation and assignment – code generation from DAG's – peepholes optimization.

TEXT BOOK

1. "Principles of Complier Design" by Alfred V.Aho, Jeffrey D.Ullman, Narosa Pub House.

2008-09 Onwards	Elective – II	BCA Computer
2000-09 Oliwarus	COMPUTER	Applications
VI Semester		Elective Core: Theory
Elective – II	GRAPHICS	Credit: 4

UNIT-I: Output Primitives: Points and Lines – Line-Drawing algorithms – Loading frame Buffer – Line function – Circle-Generating algorithms – Ellipse-generating algorithms. **Attributes of Output Primitives:** Line Attributes – Curve attributes – Color and Grayscale Levels – Area-fill attributes – Character Attributes.

UNIT-II: 2D Geometric Transformations: Basic Transformations – Matrix Representations – Composite Transformations – Other Transformations. **2D Viewing:** The Viewing Pipeline – Viewing Co-ordinate Reference Frame – Window-to-Viewport Co-ordinate Transformation - 2D Viewing Functions – Clipping Operations – Point, Line, Polygon, Curve, Text and Exterior clippings.

UNIT-III: 3D Concepts: 3D Display Methods – 3D Graphics Packages. **3D Object Representations**: Polygon Surfaces – Curved lines and Surfaces – Quadric Surfaces – Super quadrics – Blobby Objects – Spline representations. **3D Geometric Modeling and Transformations**: Translation – Rotation – Scaling – Other Transformations – Composite Transformations – 3D Transformation functions.

UNIT-IV: Visible-Surface Detection Methods: Classification of Visible-Surface algorithms – Back-Face Detection – Depth-Buffer Method – A-Buffer method- Scan- Line Method – Depth-Sorting Method – BSP-Tree Method – Area-Subdivision Method – Octree Methods – Ray-casting Methods – Curved surfaces – Wire frame Methods – Visibility-Detection functions.

UNIT-V: Illumination Models: Properties of Light – Standard Primaries ad the Chromaticity Diagram – Intuitive color Concepts – RGB Color Model – YIQ Color Model – CMY Color Model – HSV Color Model – Conversion between HSV and RGB models – Color selection ad Applications.

TEXTBOOKS:

1. COMPUTER GRAPHICS - Donald Hearn, M. Pauline Baker, 2nd edition, PHI.

2008-09 Onwards	Elective – III SOFTWARE	BCA Computer Applications
V1 Semester	TESTING	Elective Core: Theory
Elective – III	ILBIING	Credit: 3

UNIT-I

Building a Software Testing Strategy – Software Testing Design Techniques – Software Testing Tools and Selection of Test Automation Products – Software Testing Lifecycle and Software Testing Process

UNIT-II

Testing Effort Estimation and Test Planning – Software Test Effort Estimation Technique – Pre-Development Testing Requirements and Design Phase – Best Practices in Program Phase Unit, System and Integration Testing

UNIT-III

A Case Study on Acceptance Testing – Implementation an Effective Test Management Process – Building an Effective Test Organization – Performance Issues and Optimization Techniques

UNIT-IV

Choosing a Load Testing Strategy – Dodging the Bullets – Validating Mission-Critical Server Software for Reliability – Probing the Blind Spot – Testing in Today's Business and Usability

UNIT-V

Testing of Web-based Applications – Testing of Embedded Software System used in Aerospace Applications – Testing Application for Security – Testing Metrics, Best Practices and Benchmarks

TEXT BOOK

1. Software Testing Effective Methods, Tools and Techniques by Renu Rajani and Pradeep Oak Tata McGraw-Hill

2008-09 Onwards		BCA Computer
	Elective – III	Applications
V1 Semester	E-COMMERCE	Elective Core: Theory
Elective – III		Credit: 3

UNIT - I

Electronic commerce: Electronic Commerce – Electronic Data Interchange – Value Added Networks - Electronic Commerce over the internet – Internet Commerce Examples – Commerce Net. PCs and Networking: Networking – Communication Media. Electronic Mail: Computer communication system – ISO's Open System Interconnection model – Electronic Mail – The X.400 message handling system – internet mail – Email security – X.500 directory services – Mail user agent

UNIT - II

The Internet: The Internet: A Brief Introduction- Internet Communication Protocols- Internet Services and Resources – Internet Mail – Internet Search – Concerns About The Internet – Browsers – Hypertext Markup Language – Java – The Java Electronic Commerce Framework – Internet 2. Intranets: Intranet – Intranet Services – Intranet Implementation – The Webmaster. Electronic Data Interchange: Electronic Data Interchange – Costs and Benefits – Components of EDI Systems – EDI Implementation Issues – Legal Aspects.

UNIT - III

The UN/EDIFACT Standard: Introduction – An EDIFACT Message – Interchange structure – UN/EDIFACT Message Directories. The Internet and Extranets for Electronic Commerce: E-Commerce – Commerce over The Internet – Commerce Over Extranets. Identification and Tracking Tools for Electronic Commerce: The EAN System – EANCOM – Article Numbering – Bar Coding – The serial shipping container code and the EAN label – EAN Location Numbers – How It Works: Warehousing Example. Internet Bandwidth and Technology Issues: Bandwidth Issues – Technology Issue for the Internet/NII – NII Standard – NII services – Actors in the NII – NII Agenda – GII.

UNIT - IV

Security Issues: Security Concerns – Security solutions – Electronic Cash over the Internet – Security and UN/EDIFACT Message – Internet Security – Guidelines for Cryptography Policy.

Business Process Reengineering: Introduction –

Approach to BPR – Strategic Alignment Model – BPR Methodology. Management of Change: Change Management – Change Management in Public Administration – The Implement Plan.

UNIT – V

Legal Issues: Legal Issues – Risks: Paper Documents Versus Electronic Document – Technology for Authenticating an Electronic Document – Laws for E-Commerce – EDI Interchange Agreement – Legal Issues for Internet Commerce. E-Commerce in India: EDI in India. The Internet in India – Laws for E-Commerce in India. Getting Started: Getting Connected: what do you need? – Setting Up a Website – web Servers – Business – To-Business EC – Payment for Goods and Services – Bottlenecks.

Text Book:

E-Commerce Strategy, Technologies and Applications David Whiteley Tata Mc-Graw-Hill

2008-09 Onwards	Elective – III	BCA Computer
	EMBEDDED	Applications
V1 Semester	SYSTEMS	Elective Core: Theory
Elective – III	SISIEMS	Credit: 3

UNIT I:

An Embedded System – Processor in the System – Other Hardware Units – Software Embedded into a System , Exemplary Embedded Systems – Embedded System on Chip & VLSI Circuit. Processor & Memory Organization : Structural Units in a Processor – Processor Selection for an Embedded System – Memory Devices – Memory Selection for an Embedded System – DMA .

UNIT II:

Devices & Buses for Device Networks: I/O Devices – Timer & Counting Devices – Serial Communication Using the I2 C, CAN & Advanced I/O Buses between the Networked Multiple Devices. Device Drivers – Parallel Port Device Drivers in a System – Serial Port Device Deriver in a System – Device Derivers for Internal Programmable Timing Devices.

UNIT III:

Software Programming in Assembly Language & in High Level Language "C" – C Program Elements: Headers & Source Files & Preprocessor Directives – Macros & Functions – Data Types, Data Structures, Modifiers, Statements, Loops and Pointers – Queues – Stacks – List & Ordered Lists.

UNIT IV:

Real - Time Operating System: Operating System Services – I/O Subsystems – Network Operating Systems – Real Time & Embedded System Operating Systems – Interrupt Routines in RTOS Environment: Handling of Interrupt Source Call by the RTOSs – RTOS Task Scheduling Models, Interrupt Latency & Response Times of the Tasks as Performance Metrics - Mobile OS.

UNIT V:

Hardware – Software Co-Design in an Embedded System : Embedded System Project

Management – Embedded System Design and Co-Design Issues in System Development

Process – Design Cycle in the Development Phase for an Embedded System – Uses of Target

System or its Emulator and In-Circuit Emulator (ICE) – Use of Software Tools for Development of an Embedded System –

Text Book:

Raj Kamal – "Embedded Systems – Architecture, Programming & Design"- Tata McGraw Hill . 2007

SBEC-I: OFFICE AUTOMATION	
Course	Common for B.Sc(CS) & BCA
Effective from	2008 -2009 and Onwards
Semester	II
SBEC	SKILLED BASED ELECTIVE COURSE – I

UNIT – I

Getting Started: Starting a Program – Identifying Common Screen Elements – Choosing Commands – Finding Common Ways to Work – Getting Help with Office

UNIT – II

MS-WORD: Learning Word Basics – Formatting a Word Document – Working with Longer Document.

UNIT - III

MS-EXCEL: Creating a Simple Spreadsheet – Editing a Spreadsheet – Working with Functions and Formula – Formatting Worksheets – Completing Your Spreadsheet – Creating Charts

UNIT - IV

MS-POWERPOINT: Creating and Viewing Presentations – Editing a Presentation – Working with Presentation Special Effects

UNIT – V

MS-ACCESS: Creating an Access Database – Modifying an Access Database-reports

TEXT BOOK:

 Microsoft Office XP – fast & easy, DIANE KOERS, Prentice Hall of India Private Limited, 2001

SBEC-II: DTP Packages	
Course	Common for B.Sc(CS) ,B .Sc(IS)& BCA
Effective from	2008 -2009 and Onwards
Semester	IV
SBEC	SKILLED BASED ELECTIVE COURSE – II

UNIT – I

INTRODUCTION: Choosing the printing house - Hardware Requirement for DTP - General Design Considerations - Text Organization – Design Common Media Publication.

UNIT – II

PAGEMAKER: Getting Started with PageMaker – Working in PageMaker – The PageMaker window – Working with text – Multiple Text Block. **Editing Text:** Making Changing in the Publication – Searching by Format – Replacing the Text **Formatting Text:** Changing the Font Size – Making the text bold – Removing Boldface from the text – Underlining the text – Aligning the text.

UNIT – III

Master pages: Adding Text to the Publication – Element on master pages – Creating a new Publication – Working with Columns. **Managing and Printing a publication:** Page Orientation – Page Numbering – Page Size – Dimension – Table of Contents – Managing Books – Printing a Publication.

UNIT – IV

PHOTOSHOP- Starting Photoshop CS2 - Photoshop Program Window **Working with Images:** Editing Images - Color Modes

UNIT – V

Making Selections: Moving a Portion of Images – Editing Selections – Filling a Selection - Transforming Selections **Painting Tools**: Drawing Tools – Retouching Tools.

TEXT BOOK

"COMDEX-DTP Course Kit" Vikas Gupta, Dreamtech Publishers- New Delhi, 2008.

SBEC - III: Multimedia Package	
Course	Common for B.Sc(CS) ,B .Sc(IS) & BCA
Effective from	2008 -2009 and Onwards
Semester	V
SBEC	SKILLED BASED ELECTIVE COURSE - III

UNIT – I

Introducing Flash: How Flash works – Uses of Flash – Obtaining Flash – Installing Flash – The Flash Environment- Getting Started: The Timeline – The Stage – Tools and toolbars –

UNIT – II

The Menu bar – Properties Inspector – Panels – Viewing options – Quick Start templates – Accessibility Creating Objects: Stage and overlay objects – Tools panel. Editing Objects: Grouping objects – Free Transform tool – Reshaping objects – Aligning objects

UNIT – III

Pixel snapping – Stacking order – Cut aways – Paste in place. Color and Text: Standard Color palette – Adding solid colors – Adding gradients – Fill Transform tool – More color options – Selecting colors – Adding, Formatting and Manipulating text.

UNIT – IV

Symbols and Instances: Definitions – The Library – Converting objects to symbols – Creating a new symbol – Symbol Editing Mode – Editing symbols – Editing Instances.

Sound and Video: Using sound – Importing sound – Editing sounds, Adding video – Manipulating video.

UNIT – V

Frames and Layers: Working with frames – Adding frames – Deleting and copying frames – Frame properties – Working with layers – Inserting layers – Deleting and copying layers – Animation: Elements of animation – Scenes – Frame-by-frame animation – Motion tweening – Motion guides – Shape tweening – Animating text – Distribute text to layers – Movie clips.

Text Book:

1. "FLASH MX in easy steps" - NICK VANDOME, Dreamtech, New Delhi.

SBEC - IV : SOFT SKILLS	
Course	Common for B.Sc(CS), B.Sc(IS) & BCA
Effective from	2008 -2009 and Onwards
Semester	V
SBEC	SKILLED BASED ELECTIVE COURSE - IV

UNIT I

Nature of technical communication: Stages of communication – Channels of communication – Nature of technical communication – Importance and need for technical communication – Technical communication skills.

UNIT II

The Listening process: Types of listening – Listening with a purpose – Barriers to listening – The speech process – Conversion and oral skills – Body language.

UNIT III

Job interviews: Pre – interview preparation techniques – Interview questions – Answering strategies – Frequently asked interview questions – Projecting a positive image – Alternative interview formats.

UNIT IV

Group Discussion: Nature of group discussion – Characteristics of successful group discussions – Selection group discussion – Group discussion strategies – Techniques for individual contribution – Group interaction strategies.

UNIT V

Presentation Skills: Planning the presentation – Preparing the presentation – Organizing your presentation – Rehearsing the presentation – Improving delivery

TEXT BOOK

Effective Technical Communication , M. Ashraf Rizvi, Tata McGraw – Hill Publishing Company Limited , New Delhi.

SBEC - V: HTML and Web Design	
Course	Common for B.Sc(CS), B.Sc(IS) & BCA
Effective from	2008 -2009 and Onwards
Semester	VI
SBEC	SKILLED BASED ELECTIVE COURSE - V

UNIT – I

Intermediate HTML: Introduction – unordered list – nested and ordered list – Basic HTML Tables – Intermediate HTML table and Formatting – basic HTML Forms and Formatting –

UNIT – II

More Complex HTML Forms – Frameset Element – Nested Frameset. Style Sheets and Graphics: Introduction to Style sheets – Formatting Text by Using Style Sheets – Formatting Paragraphs by Using Style Sheets

UNIT - III

Graphics: Selecting a Graphics Format – Preparing Graphics for Web Use – Inserting Graphics – Arranging Elements on the Page – Controlling Image Size and Padding –

UNIT - IV

Hyperlinking from Graphics – Utilizing Thumbnail Graphics – Including Alternate Text for Graphics.

Navigation: Creating Navigational Aids – Creating Tables – Formatting Tables Layouts: Creating Division-Based Layouts

UNIT – V

Creating User Forms – Using Frames for Layout – Incorporating Audio and VideoDynamic HTML: Introduction

TEXT BOOK

Microsoft Step by Step – HTML and XH, Faithe Wempen, Prentice Hall of India Private Limited, New Delhi, 2006

SBEC-VI : Web Programming (Java script and VB script)		
Course	Common for B.Sc(CS), B.Sc(IS) & BCA	
Effective from	2008 -2009 and Onwards	
Semester	VI	
SBEC	SKILLED BASED ELECTIVE COURSE - VI	

UNIT - I

Java script: Introduction to Scripting: Introduction – memory concepts – arithmetic – decision-making – java script Internet & www resources. Java script Arrays: Passing arrays to functions – Multi Subscripted array.

UNIT – II

Java Script Control Structures – Selection Structure: If – If Else, Repetition Structure: While – For – Do While – Logical operators.

UNIT – III

Java Script Functions: Introduction – program modules in java script programmer defined functions – Function Definition: Duration of identifiers – scope rules – recursion – java script global functions

UNIT – IV

Java Script Objects: Introduction – Thinking about objects – Math, Strings, Date, Boolean and Number Objects.

UNIT - V

VB Script: Introduction- Operators – Data Type and Control Structures – VB Script Functions – Array – String Manipulation – Classes and Objects – Operator Precedence Chart- The MsgBox functions – input boxes – controlling the flow of code -Simple Program

Text Book:

Web Technology – A Developer's Perspective, N.P. Gopalan, J. Akilandeswari , Prentice Hall of India Private Limited, New Delhi, New Delhi.

NMEC - I : Fundamentals of Information Technology	
Course	Offered to other department Students (Other than CA Departments)
Effective from	2008 -2009 and Onwards
Semester	III
NMEC	Non Major Elective Course

UNIT - I

Introduction to Information Technology: Information Technology – Understanding the Digital Domain – Representing Numbers and text in Binary- binary codes

UNIT-II

Fundamentals of Computers: Computer Hardware – Software – system software- application software- Translators- Computer languages-MLL-HLL-ALL

UNIT - III

Transmission of Information: Fundamentals of Communications – Fiber Optics – Wireless Communications -ISDN

UNIT-IV

Computer Networking: Goals – Topologies - Local Area Networks – Wide Area Networks – Communication Protocols-

UNIT - V

Internet: Internet Architecture — Types-Network Security-Internet applications- Internet address- domain name- E-mail

TEXT BOOK:

1. Introduction to Information Technology Pelin Aksoy, Laura DeNardis, Cengage Learning India Private Limited, First Indian Reprint 2008.

NMEC-I: Basics of Computers and Office Automation	
Course	Offered to other department Students (Other than CA Departments)
Effective from	2008 -2009 and Onwards
Semester	III
NMEC	Non Major Elective Course

UNIT – I

Introduction to Computers – Five Generations of Modern Computers – Classification of Digital Computer Systems – Anatomy of a Digital Computer – Memory Units – Input and Output Devices – Auxiliary Storage Devices.

UNIT – II

Getting Started: Starting a Program – Identifying Common Screen Elements – Choosing Commands – Finding Common Ways to Work – Getting Help with Office

UNIT – III

MS-WORD: Learning Word Basics – Formatting a Word Document – Working with Longer Document.

UNIT - IV

MS-EXCEL: Creating a Simple Spreadsheet – Editing a Spreadsheet – Working with Functions and Formula – Formatting Worksheets – Completing Your Spreadsheet – Creating Charts

UNIT - V

MS-POWERPOINT: Creating and Viewing Presentations – Editing a Presentation – Working with Presentation Special Effects

TEXT BOOK:

- 1. Introduction to Computers Alex Leon, Mathew Leon (UNIT I)
- 2. Microsoft Office XP fast & easy (UNIT II, III, IV & V)

Author: DIANE KOERS

Publisher: Prentice Hall of India Private Limited, New Delhi, 2001

NMEC-II: Introduction to Object Oriented Programming Language C++	
Course	Offered to other department Students (Other than CA Departments)
Effective from	2008 -2009 and Onwards
Semester	IV
NMEC	Non Major Elective Course

Unit – I

Overview of C++ Language: Object Oriented Concepts – Characteristics- Advantages-Keywords and Identifiers-Constants-Variables-Data types- Operators and Expressions

Unit - II

Program structure –Conditional Statements: If Statement – Switch statement – Goto Statement. Looping Statements: while Loop-For Loop Do-While Loop-Jumps in Loops – Break – Continue statements

Unit - III

Functions: Advantages of Functions-Classification of Functions-Inline Functions-Function Overloading –Reference Variables – Storage Classes -Arrays: Definition of an Arrays-Arrays and Functions- Simple programs

Unit - IV

Classes and Objects- Passing Objects as arguments – Returning an object from functions – Arrays of objects – Members of classes – Static member data – Static member functions - Simple programs

Unit – V

Constructors and Destructors-Types of Constructors-Destructor and its Characteristics, Inheritance-Simple programs Types of **Inheritance**-Simple programs

TEXT BOOK:

"Programming in C++", M. T. Somashekara, Prentice Hall of India Private Limited, New Delhi, 2008

NMEC-II: HTML and Web Design		
Course	Offered to other department Students (Other than CA Departments)	
Effective from	2008 -2009 and Onwards	
Semester	IV	
NMEC	Non Major Elective Course	

UNIT - I

World Wide Web: Introduction the web defined – web browser details – web writing styles – web presentation outline, design ,and management – registering web pages. Searching the World Wide Web: introduction – directories, search engines and meta search engines – search fundamentals – search strategies – how does a search engine works. Telnet and FTP: introduction – telnet and remote login – File transfer – Computer Viruses.

UNIT - II

HTML Basics: Understanding HTML – Setting Up the Document Structure – Formatting Text by Using Tags – Using Lists and Backgrounds – Creating Hyperlinks and Anchors Style Sheets and Graphics: Introduction to Style sheets

UNIT - III

Graphics: Selecting a Graphics Format – Preparing Graphics for Web Use – Inserting Graphics – Arranging Elements on the Page – Controlling Image Size and Padding

UNIT - IV

Hyper linking from Graphics – Utilizing Thumbnail Graphics – Including Alternate Text for Graphics- Navigation: Creating Navigational Aids – Creating Tables – Formatting Tables

UNIT - V

Layouts: Creating Division-Based Layouts – Creating User Forms – Using Frames for Layout – Incorporating Audio and Video

TEXT BOOK:

1. Microsoft Step by Step – HTML and XH, Faithe Wempen, Prentice Hall of India Private Limited, New Delhi, 2006

REFERENCE BOOK:

1. C.Xavier, "World Wide Web Design with HTML", TMH 2007

I - YEAR (Allied – I: Mathematics - First Option)	
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)
Effective from	2008 -2009 and Onwards
Semester	Ι
Allied – I:Course - I	PAPER -1: Algebra and Differential Calculus

Unit I

Characteristic Equation - Eigen values and Eigen Vectors - Cayley Hamilton Theorem (Statement only) and its Problems - Rank of a Matrix - Problems.

Unit II

Polynomial Equations - Imaginary and Irrational Roots - Relation between Roots and Coefficients - Transformation of Equations - Descarte's rule of signs - Problems.

Unit III

Successive Differentiation - nth Derivative - Leibnitz formula for nth Derivative - Problems.

Unit IV

Partial Differtiation - Partial Derivative of Higher orders - Homogeneous Functions - Problems.

Unit V

Radius of Curvature in Cartesian and Polar Coordinates - Pedal Equation of a curve - Radius of Curvature in p - r Coordinates.

Text Books

- 1. Algebra Volume-I, T.K.Manickavasagam Pillai and S.Narayanan, Vijay Nicole Imprints Pvt Ltd, Chennai, 2004
- 2. Algebra Calculus and Trigonometry, Dr.P.R.Vittal, Margham Publications, Chennai, 2000

- 1. Calculus, N.P. Bali, Krishna Prakasan, 1994.
- 2. Calculus, D. Sudha, Emerald Publishers, 1988

I - YEAR (Allied – I: Mathematics - First Option)	
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)
Effective from	2008 -2009 and Onwards
Semester	II
Allied – I: Course - II	PAPER -II: Integral Calculus, Fourier series and Vector
	calculus

Unit I

Integral Calculus - Integration by parts – Definite integrals and its properties -Reduction formulae for $\int_0^{JI/2} \sin^n x \ dx$, $\int_0^{\pi/2} \cos^n x \ dx$, $\int_0^{\pi/4} \tan^n x \ dx$, $\int_0^a x^n \ e^{ax} \ dx$, $\int_0^a e^{-x} \ x^n \ dx$ -problems.

Unit II

Fourier series: Definition – To find the Fourier coefficients of periodic functions of period 2Л - even and odd functions - Half range series problems.

Unit III

Vector differentiation: Limit of a vector function – derivative of vector function - Definition of Gradient of a scalar point function – Directional derivative of a scalar point function – problems.

Unit IV

Vector point function: Divergence and curl of a vector point function – solenoidal and irrotational functions – Vector identities - Laplacian operator.

Unit V

Line integrals – surface integrals and volume integrals – Gauss's Divergence theorem – stoke's theorem – Green's theorem – (statement only) – problems.

Text Books

- 1. Allied Mathematics, T.K.Manickavasagam Pillai and S.Narayanan, S.Viswanathan and Co., Chennai, 1992
- 2. Allied Mathematics, Dr.P.R. Vittal, Margham Publications, 2002
- 3. Allied Mathematics, A.Singaravelu, Meenakshi Traders, Chennai, 2002

- 1. Vector Calculus, K. Viswanathan and S. Selvaraj, Emerald Publishers, 1984.
- 2. Calculus, N.P.Bali, Krishna Prakasam, 1994

I - YEAR (Allied – I: Mathematics - First Option)	
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)
Effective from	2008 -2009 and Onwards
Semester	II
Allied – I: Course - III	PAPER -III: Differential equations and Laplace Transforms

Unit I

Second order differential equation with constant coefficient - purticular intergral of the type $e^{\alpha x}$, $\cos \alpha x$ or $\sin \alpha x$, x^n , $e^{\alpha x}$ V where V is any function of $\cos \alpha x$ or $\sin \alpha x$ or $\cos \alpha x$ or $\cos \alpha x$.

Unit II

Formation of Partial differential Equation by eliminating arbitary constants and arbitary functions – Definitions – Complete , particular , singular and general integrals -problems .

Unit III

Solutions of standard types of Partial differential equations - Clairaut's Form -Lagrange's linear Partial Differential Equations Pp + Qq = R - problems.

Unit IV

Laplace transforms – Definition - Standard formula – Elementary theorems -problems.

Unit V

Inverse Laplace transforms – Standard formula – Elementary theorems – Applications to solving second order differential equations with constant coefficients – problems.

Text Books

- 1. Differential Equations and Laplace Transforms, Dr.P.R.Vittal, Margham Publications, Chennai, 2002
- 2. Allied Mathematics, Dr.P.R.Vittal, Margham Publications, 2002
- 3. Allied Mathematics, A.Singaravelu, Meenaksh Publicshers, Chennai, 2002

- 1. Engineering Mathematics, Gunavathi & Thilkavathy, Emerald Publishers, Chennai, 1984.
- 2. Calculus, N.P.Bali, Krishna Prakasam, 1994

I - YEAR (Allied – I: Mathematics - Second Option)	
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)
Effective from	2008 -2009 and Onwards
Semester	Ι
Allied – l: Course I	PAPER –I: Discrete Mathematics

Unit I

Mathematical Logic : Statements and Notation – Connectives – Negation – Conjunction – Disjunction – Statement formulas and truth tables – conditional – biconditional – Well – formed Formulas – Tautologies – Equavalence & Duality – Normal Forms – DNF , CNF , PDNF , PCNF .

Unit II

The Theory of Inference for the Statement Calculus – Validity Using Truth Tables - Rules of Inference- Theory of predicate calculus – Valid formulae – Equivalences.

Unit III

Algebraic systems – Definition & Examples – semigroups and Monoids – Definition and examples – Homomorphism of semi groups & monoids - sub semigroups & submonoids. – Polish rotation – conversion of Infix to polish – Group codes – The communication model and basic notations of Error correction – Generation of codes by using parity checks – Error recovery in group codes.

Unit IV

Relations & Ordering – Relations – Properties of binary relation in a set – Functions – Definition & Introduction – composition of Functions – Inverse Function – Binary and n- array oprations – Hashing Functions – Natural numbers – Peano Axioms & mathematical induction – Cardinality

Unit V

Latices as partially ordered sets – Definition and example – some properties of Latices – sub Latices – Direct product and Homomorphism – Boolean Algebra – Definition and Example – sub algebra – Direct product and Homomorphism –Boolean Functions – Boolean forms and Free Boolean Algebra – Values of Boolean expression and Boolean Function.

Text Book

1. Discrete Mathematical structures with Applications to Computer science, J.P.Trembley R. Manohar, Tata McGraw – Hill, NewDelhi, 2001

- 1. Discrete Mathematics, Prof.V.Sundaresan, K.S. Ganapathy Subramaniyam, K.Ganesan, Tata Mc Graw Hill, New Delhi, 2000
- 2. Discrete Mathematics, L.Lovarz, J.Pelikan, K.Vexztergombi, Springer International Edition, 2002

I - YEAR (Allied – I: Mathematics - Second Option)	
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)
Effective from	2008 -2009 and Onwards
Semester	II
Allied – I: Course II	PAPER –II: Numerical Methods

Unit I

Solution of Algebraic and Transcendental Equations – Introduction – Regula Falsi Method – Bisection Method – Iteration Method – Newton – Raphson Method – Problems.

Unit II

Calculus of Finite Differences – Introduction – Forward Differences – Backward Differences – Central Differences – Operators – Forward Differences – Backward Differences – Fundamental Theorem of Difference Calculus – Difference Operator Δ and E – Problems.

Unit III

Interpolation with equal intervals – Newton's Forward and Backward Interpolation Formula – Central Difference Interpolation Formula – Gauss's Forward and Backward Interpolation formula – Bessel's Formula – Stiring 's Formula .- Problems.

Unit IV

Numerical Differentiation and Numerical Integration – Derivatives using Newton's Forward – Newton's Backward – Striling 's Formula – Numerical Integration – General Quadrature Formula – Trapezoidal Rule – Simpson's 1/3 Rule – Simpson's 3/8 Rule – Problems .

Unit V

Numerical solutions of Ordinary Differential First and Second Order Equations – Introduction – Taylor's Series Method – Euler's Method – Modified Euler's Method – Runge Kutta Methods – Problems.

Text Books

- 1. Numerical Methods For Science And Engineering Computation, M.K.Jain, S.R.K.Iyenger & R.K.Jain, New Age International Pvt .Ltd
- 2. Numerical Methods, E.Balagurusamy, Tata McGraw Hill Publishing company Ltd, New Delhi, 2002

- 1. Introductory Methods of Numerical Analysis, S.S.Sastry, Prentice Hall of India Private Ltd, 2000, New Delhi.
- 2. Engineering Numerical Methods, T.K.Manickavasagam and Narayanan, S.Viswanathan &Co, Chennai, 1998

I - YEAR (Allied – I: Mathematics - Second Option)	
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)
Effective from	2008 -2009 and Onwards
Semester	II
Allied – I: Course III	PAPER -III: Graph Theory

Unit I

Graph – Definition 1.2 – Applications of Graph – 1.3 Finite and Infinite Graphs – 1.4. Incidence and Degree – 1.5. Isolated Vertex – Pendant Vertex – Null Graph

Unit II

Isomorphism -2.2 Sub graphs -2.3 A Puzzle with mulicoloured -2.4 Walks, paths and circuits -2.5 Connected Graphs - Disconnected Graphs and components.

Unit III

2.6 Euler Graphs -2.7 operations on Graphs -2.8 More on Euler Graphs -2.9 Hamiltonian and circuit -2.10 The Travelling salesman problem.

Unit IV

Trees 3.2 Properties of Trees - 3.3 Pendent Vertices in a Tree - 3.4. Distance and centres in a Tree - 3.5 Rooted and Binary Trees.

Unit V

On Counting Trees -3.7 Spanning Trees -3.8 Fundamental circuits -3.9 Finding all spanning Trees of a Graph.

Text Books

1. Graph Theory with applications to Engineering and computer science, Narasingh Deo, Ptentice Hall of India, New Delhi

- 1. Graph Theory, Harary, Narosa publications, New Delhi
- 2. A First look at Graph Theory, John Clark, Allied Publications Ltd, Madras

I - Year / II Year (Allied – I / II: Statistics - Third Option)	
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)
Effective from	2008 -2009 and Onwards
Semester	I or III
Allied – I / II: Course I	PAPER –I: Allied Statistics -I

Unit I:

Random variable – Discrete and continuous – Distribution functions – Marginal and conditional distributions – Mathematical exception - Moment generating function – Characteristic function – Tchebychev's inequality.

Unit II:

Theoretical standard distributions – Binomial, poisson rectangular and normal distributions – Derivations properties and Application – Simple problems.

Unit III:

Exact sampling distribution – Chi- square distribution, Student't' distribution and the 'F' distribution – Derivation of Mean, Variance, M.G.F and Characteristics function – Relationship between 't', Chi-square and F distributions.

Unit IV:

Correlation and Regression – Correlation co-efficient and rank correlation – Regression lines and regression co-efficients – Properties Partial and multiple correlation co-efficients (3 variables only).

Unit V:

Curve fitting – Method of least squares – Fitting of second degree parabola – Fitting of power curve and exponential curve, simple problems.

- 1. Gupta, S.C. and Kapoor, V.K. (2001) Fundamentals of Mathematical Statistics (11th edition), Sultan Chand & Sons, New Delhi.
- 2. Sancheti, D.C and Kapoor V.K. (2005). Statistics (7th edition), Sultan Chand & Sons, New Delhi

I - Year / II Year (Allied – I / II: Statistics - Third Option)	
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)
Effective from	2008 -2009 and Onwards
Semester	II or IV
Allied – I / II: Course II	PAPER –II: Allied Statistics -II

Unit I:

Population and sample, parameter and statistic – Point estimation – Consistency, Unbiasedness, Efficiency (Cramer – Rao Inequality) and sufficiency (Rao – Blackwell theorem).

Unit II:

Methods of estimation – Maximum likelihood, Moments and minimum Chi- squares methods – Properties of these estimators – Interval estimation (Concept only)

Unit III:

Test of hypothesis – Concept of statistics hypothesis – Simple and composite hypothesis – Critical region – Type I and Type II errors – Power of a test – Neyman Pearson lemma – simple problems.

Unit IV:

Test of significance – Standard error – Large sample test with regard to mean, difference of means, proportions and difference of proportions – simple problems.

Unit V:

Test of significance – Exact sample test based on t and F distributions with regard to mean, variance and correlation co-efficient – Test based on chi-square distributions.

- 1. Gupta, S.C. and Kapoor, V.K. (2001) Fundamentals of Mathematical Statistics (11th edition), Sultan Chand & Sons, New Delhi.
- 2. Sancheti, D.C and Kapoor V.K. (2005). Statistics (7th edition), Sultan Chand & Sons, New Delhi

I - Year / II Year (Allied – I / II: Statistics - Third Option)		
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)	
Effective from	2008 -2009 and Onwards	
Semester	II or IV	
Allied – I / II: Course III	PAPER -III: Allied Statistics -III	

Unit I:

Computation of measures of location and dispersion – Measures of skewness and kurtosis

Unit II:

Fitting of binomial, poisson and normal distributions – Tests of goodness of fit.

Unit III:

Curve fitting – Fitting of a straight line (y = a+bx), Second degree parabola $(y = a+bx+cx^2)$, $y = ae^{bx}$, $y = ab^x$ and $y = ax^b$.

Unit IV:

Computation of correlation co-efficient – Rank correlation co-efficient – Regression lines.

Unit V:

Asymptotic and exact tests with regard to mean, variance and co-efficient of correlation – Test for independence of attributes.

Note:

Total : 100 Marks
Practical Record : 25 Marks
Practical Exam : 75 Marks

5 Questions are to the set without omitting any units. All questions carry equal marks.

Any 3 question are to the answered in 3 hours durations.

II - YEAR (Allied – II: Commerce - First Option)		
Course	Common to B.Sc(CS), BCA, & B.Sc(IS)	
Effective from	2008 -2009 and Onwards	
Semester	III	
Allied – II	PAPER -1: PRINCIPLES OF ACCOUNTANCY	

Unit I

Introduction – accounting concepts and conventions- journal- ledger- subsidiary books- Trial Balance

Unit -II

Final Accounts of a sole trader – Adjustments

Unit – III

Final Accounts of trading concerns- receipt and payments account – income and expenditure account – balance Sheet.

Unit – IV

Average due date – account current – Bank reconciliation statement

Unit - IV

Depreciation methods – fixed – diminishing – annuity – depreciation fund- provisions and reserves

Text Book:

- 1. Financial accounting, R.L Gupta and V.K.Gupta, Sultan Chand & sons, New Delhi
- 2. Financila accounting, S.P.Jain and K.L.Narang, Kalyani publisher, kludhiana

II - YEAR (Allied – II: Commerce - First Option)		
Course	Common to B.Sc(CS),BCA & B.Sc(IS)	
Effective from	2008 -2009 and Onwards	
Semester	IV	
Allied – II	PAPER -II: COST AND MANAGEMENT ACCOUNTING	

UNIT - I

Cost Accounting- meaning, scope objectives- advantages and limitations - Differences between cost accounting and financial accounting- elements of cost- preparation of cost sheet.

UNIT -II

Material management- purchase procedure- various stock levels-Economic Order Quantity - Bin card and stores ledger - pricing of issues - FIFO, LIFO -Simple average and Weighted average methods- stock control.

UNIT-III

Management accounting: nature and scope - meaning and definition- objectives- management accounting and financial accounting- management accounting and cost accounting.

UNIT - IV

Budget and Budgetary control: Meaning, importance, preparation of sales budget, production budget-raw materials budget-cash budget-flexible budget

UNIT-V

Marginal costing-break-even analysis for profit planning and control -P/V ratio-BEP and margin of safety

TEXT BOOKS

- 1. Cost Accounting, Jain and Narang, Kalyani publishers, Ludhiana
- 2. Cost Accounting, Reddy and Hari Prasad Reddy, Margham publishers, Chennai-17
- 3. Management Accounting, Dr.S.Ganesan and Kalavathi, thirumalai Publication, Nagercoil.
- 4. Management Accounting, S.N.Maheswari, Sultan Chand & Sons, New Delhi.

II - YEAR (Allied – II: Commerce - First Option)		
Course	Common for B.Sc(CS), B.Sc(IS), and BCA.,	
Effective from	2008 -2009 and Onwards	
Semester	III & IV	
Allied – II	PAPER -III: Allied Practical Lab -1:Commerce Practical	

- 1. Preparation of invoice, receipts. Voucher, delivery challan, entry pass, and gate pass debit and credit notes.
- 2. Preparation of transaction from the receipts, vouchers, credit notes and debit notes.
- 3. Preparation of application for shares and allotment letter for share transfer forms from the secretary.
- 4. Drawing, endorsing, and crossing of cheques filling up of pay in slip demand draft application and preparation of demand drafts.
- 5. Making entries in the passbook and filled up of account opening form for SB account, current account and FDR's, preparation of FDR's.
- 6. Filling up of application forms for admission to co-operative societies. Filling up of loan application forms and deposit challan
- 7. Using bin card and inventories.
- 8. Using cost sheets.

BCA (Computer Applications) Syllabus ,CBCS Pattern (2008-2009 Onwards)
Periyar University, Salem

9. Filling up of an application form for a LIC policy, filling up of the premium form, sending premium notice and filling up the challan for remittance receipt for the premium. The procedure to receive a lapsed policy and procedure for settling account while the insured is alive or dead.

10. Preparation of an advertisement copy, collection of advertisement in dailies and journal, critically evaluating the advertisement copy.

11. Filling up income –tax returns and application for permanent account number

NOTE:

Students may be requested to collect original or Xerox copies of the documents and affix then on the record note book after having filled up. Drawing of the documents should not be insisted.

II - YEAR (Allied – II: Applied Electronics - Second Option)		
Course	Common to B.Sc(CS), BCA & B.Sc(IS)	
Effective from	2008 -2009 and Onwards	
Semester	III	
Allied – II	PAPER –I: Applied Electronics-I	

Unit - I

Introduction of Semiconductor, Intrinsic and Extrinsic semiconductors –N & P type Semiconductors– Junction diode- V-I Characteristics- Diode applications – Zener diode – Characteristics – LED-7 Segment LED.

Unit - II

Types of Resistors, Capacitors and Inductors – AC and DC Sources -Introduction to Transistor –Construction and Operation of Transistor – Transistor as an amplifier - Construction and Operation of FET.

Unit – III

Integrated circuit fabrication: Introduction & fundamentals of Monolithic IC technology – Basic planar processes – Fabrication of a circuit – Active & passive components & ICs – Diodes – resistors – capacitors – Monolithic transistors – Fabrication of FET, Introduction to Thin & Thick film technology.

Unit – IV

PC Trouble Shooting: System Types XT, AT and ATX – Processor Sockets – Intel Chipsets – AMD Chipsets – Mother Board Connectors – Power Supply Connectors - CRT display – LCD panels – VGA standards – Audio Adapter – Serial and Parallel Port Configuration – 104 Keyboard – Pointing Devices – USB Technical Details – USB adapter.

Unit - V

Printed Circuit Boards: Considerations for Lay out planning – Lay out rules for placing and mounding components – Supply and ground conductors – Design rules for Digital circuit PCP'S: Reflections – Crosstalk – EM interference - Artwork : Basic approaches – Taping guidelines – Rules – Computer Aided PCB Design.

Text Books

- 1. R.S. Sedha A Text Book of Applied Electronics S. Chand(UnitI&II)
- 2. D. Roy chouchury, Sahil Jain, Linear Integrated circuits, New age Publications (Unit-III)
- 3. Scott Mueller Upgrading and repairing PC's,17th Ed, Pearson Education. (Unit-IV)
- **4.** Walter C bosshart Printed Circuit Boards Design and technology TMH(Unit-V)

- 1. B.L. Theraja -Basic electronics Solid State S. Chand.
- 2. V.K. Metha -Basic Electronics- S. Chand.

II - YEAR (Allied – II: Applied Electronics - Second Option)		
Course	Common to B.Sc(CS), BCA & B.Sc(IS)	
Effective from	2008 -2009 and Onwards	
Semester	IV	
Allied – II	PAPER –II : Applied Electronics-II	

Unit – I

Operational Amplifiers – Inverting and Non inverting Amplifiers – Adder-Subtractor – Integrator – Differentiator – Comparator - 555 Timer – Astable – Monostable - 8038 Function Generator-566 Waveform Generation.

Unit – II

Introduction to Oscillator - Phase Shift Oscillator - Multivibrators - Astable, Monostable and Bistable Multivibrators . Filters - Low pass, High Pass, Band Pass and Band Reject Filters.

Unit – III

Transducer – Classification - Linear Variable Differential Transducer (LVDT)- Peizo Electric Transducer - Strain gauge – Temperature Transducers – Thermistor – Thermocouple – Microphones – Loud Speaker

Unit - IV

Measuring Instruments: Electronic Volt Meters – The digital Voltmeter – Analog Multimeter – Digital Multimeter – Cathode Ray Oscilloscope –AFO. Introduction to invertors – UPS – SMPS

Unit – V

Modulation - Definition - Need for Modulation - Amplitude Modulation - Frequency Modulation - Pulse Modulation - Principles of PCM and Delta Modulation - FDM and TDM.

Text Books

- 1. B.L. Theraja -Basic electronics Solid State S. Chand
- 2. Kennedy Electronic communication Systems TMH(Unit-V)

Reference Books

1. R.S. Sedha – A Text Book of Applied Electronics — S. Chand

II - YEAR (Allied – II: Applied Electronics - Second Option)		
Course	Common to B.Sc(CS), BCA & B.Sc(IS)	
Effective from	2008 -2009 and Onwards	
Semester	III & IV	
Allied – II : Practical	Allied Practical -I : Electronics Lab -I	

Electronics laboratory Exercise: Electronics Lab -I

Any 16 Experiments:

- 1. Basic Logic gates using IC's
- 2. Integrator using 741
- 3. Differentiator using 741
- 4. 555 Astable Multivibrator
- 5. Basic Logic gates using diode / Transistors
- 6. V-I Characteristics of Junction Diode
- 7. Zener diode characteristics
- 8. Voltage Regulator using IC 7805
- 9. NAND / NOR as a Universal Gate
- 10. Design of SOP and POS Boolean functions
- 11. Binary to 7 Segment Converter
- 12. Half and Full Adder
- 13. Half and Full Subtractor
- 14. Multiplexer and Demultiplexer
- 15. Encoder, Decoder
- 16. Study of flip flops RS and D flip flop
- 17. Study of flip flops JK and Master-Slave and T flip flop
- 18. Shift Register
- 19. Ring Counter
- 20. Study of ALU

Reference Books:

 S. Poorna Chandar B. Sasikala -Electronics Laboratory Primer - A Design Approach - S. Chand